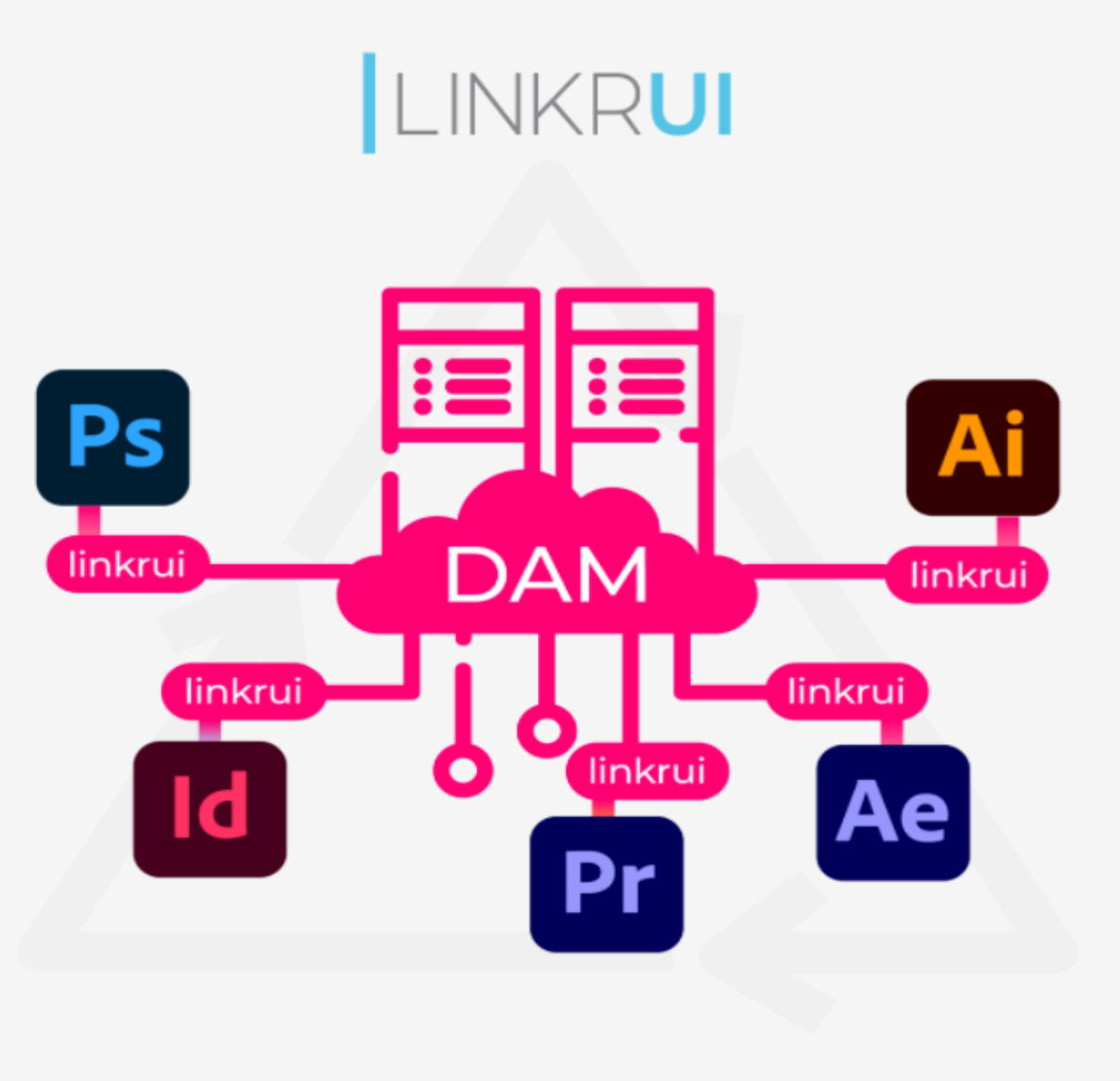


# LinkrUI Connector User Manual

## for Adobe CC v3.0



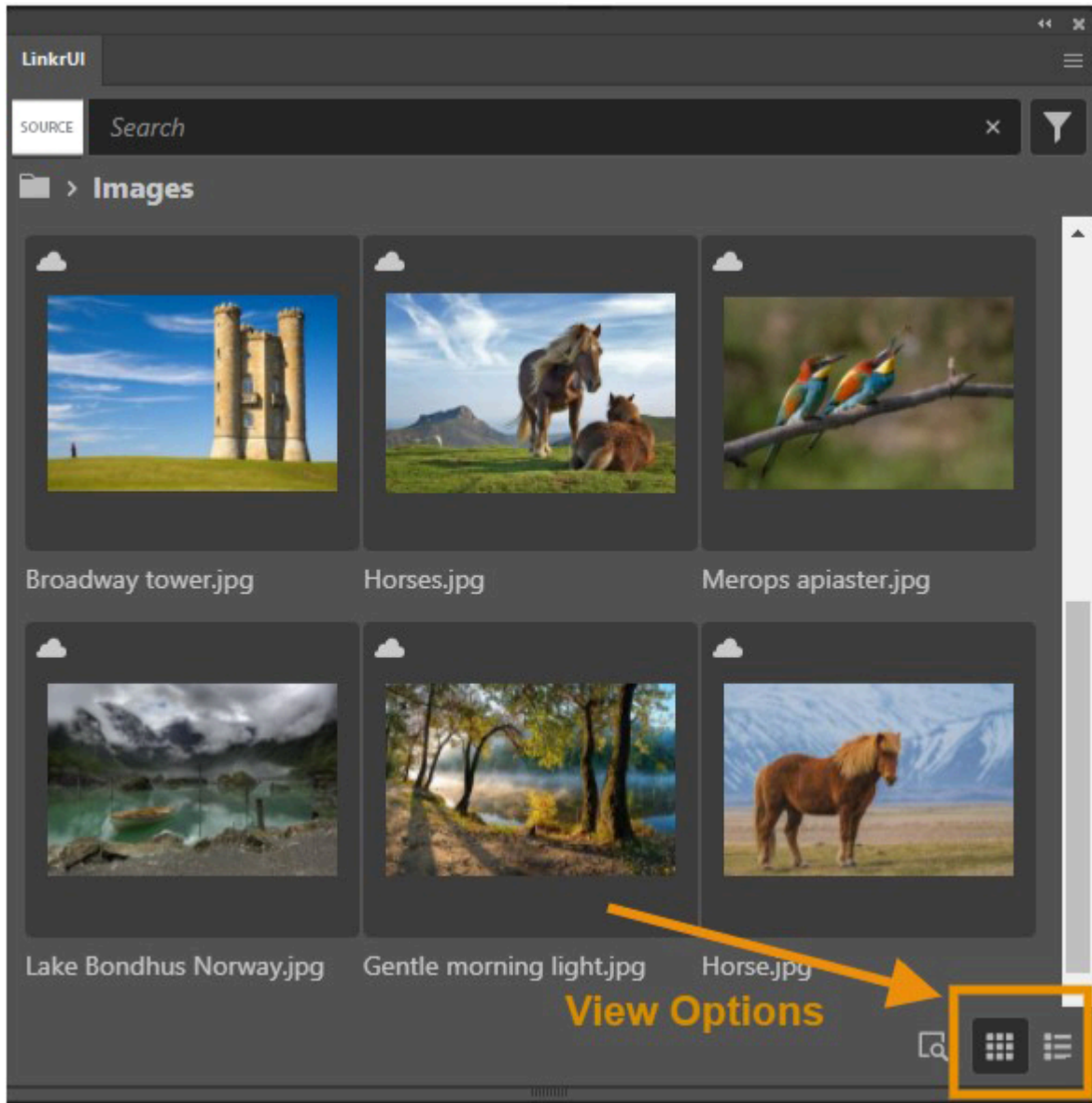
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## LinkrUI Asset View Options

There are two ways to view your assets, Thumbnail View and List view. The View buttons are located at the bottom-right corner of the panel.



### **i** NOTE

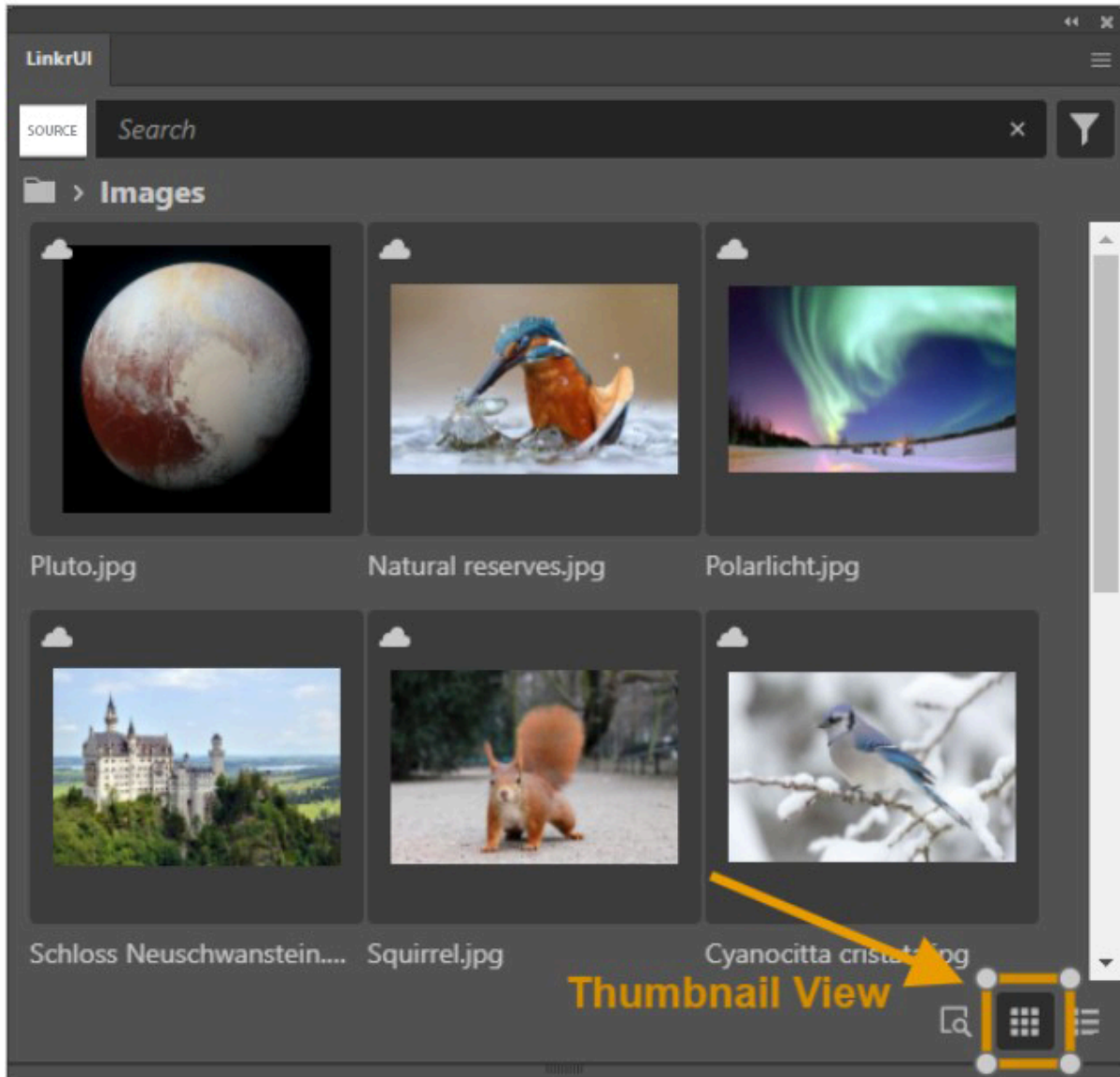
Only assets supported by the application running LinkrUI are displayed in the LinkrUI panel. If a specific file type is supported by the DAM but not by the application running LinkrUI, it is filtered out from LinkrUI.

**For example:** Indd file types are not supported by Illustrator, Photoshop, Premiere Pro, and After Effects — they cannot be opened or placed and therefore you will not see them. LinkrUI filters them out.

## Thumbnail View

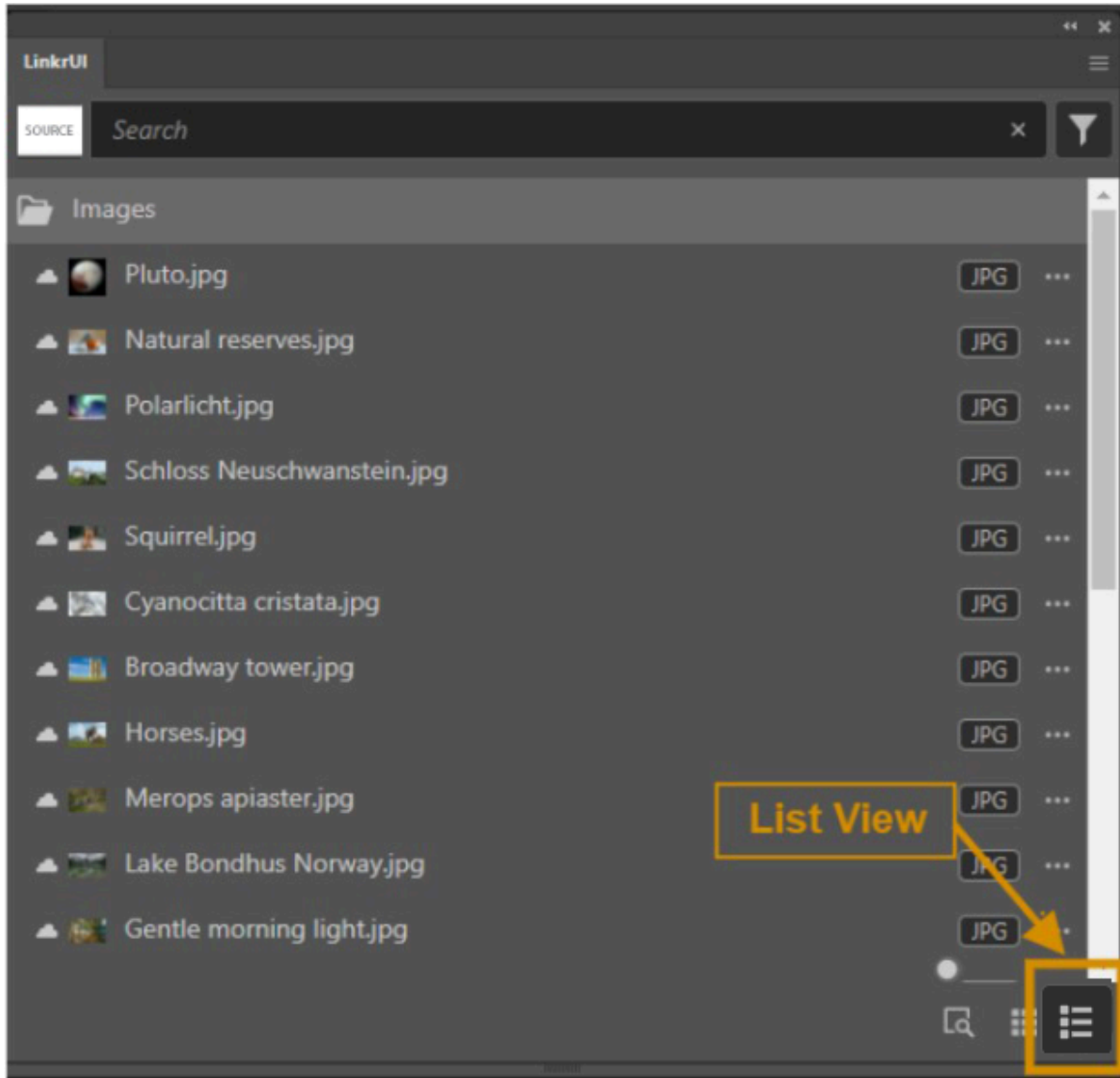
By default, LinkrUI displays assets in **Thumbnail view**, providing a visually intuitive approach to content discovery.

On the thumbnail, you can see an asset preview, asset name, and an asset status (icon). Hovering over the asset's thumbnail displays the file type and an action menu button.



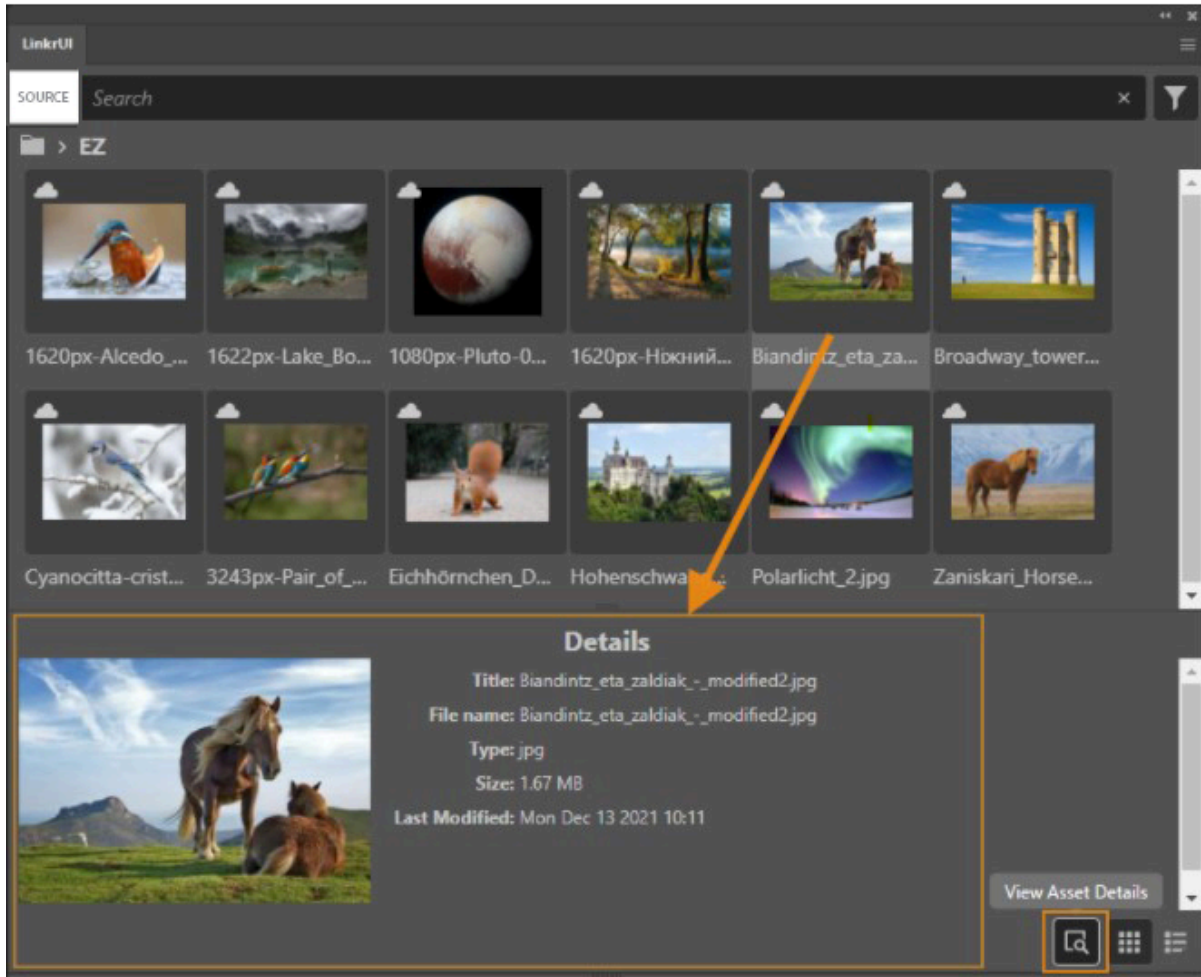
## List View

**List view** optimizes space and consolidates important asset information - including small previews, names, file types and status icons - at a glance.



## Details View

**View Asset Details** displays an additional view section with the details of an asset. The “**View Asset Details**” button is located at the bottom-right corner of the panel and is available in both, thumbnail and list views. To open and close the Details section, click the **View Asset Details** button.



## Collections\*

Collection dropdown list is located at the top-left corner of the LinkrUI panel.

By default, "All" is selected.

To select a specific collection, click the dropdown to open and select the desired collection.

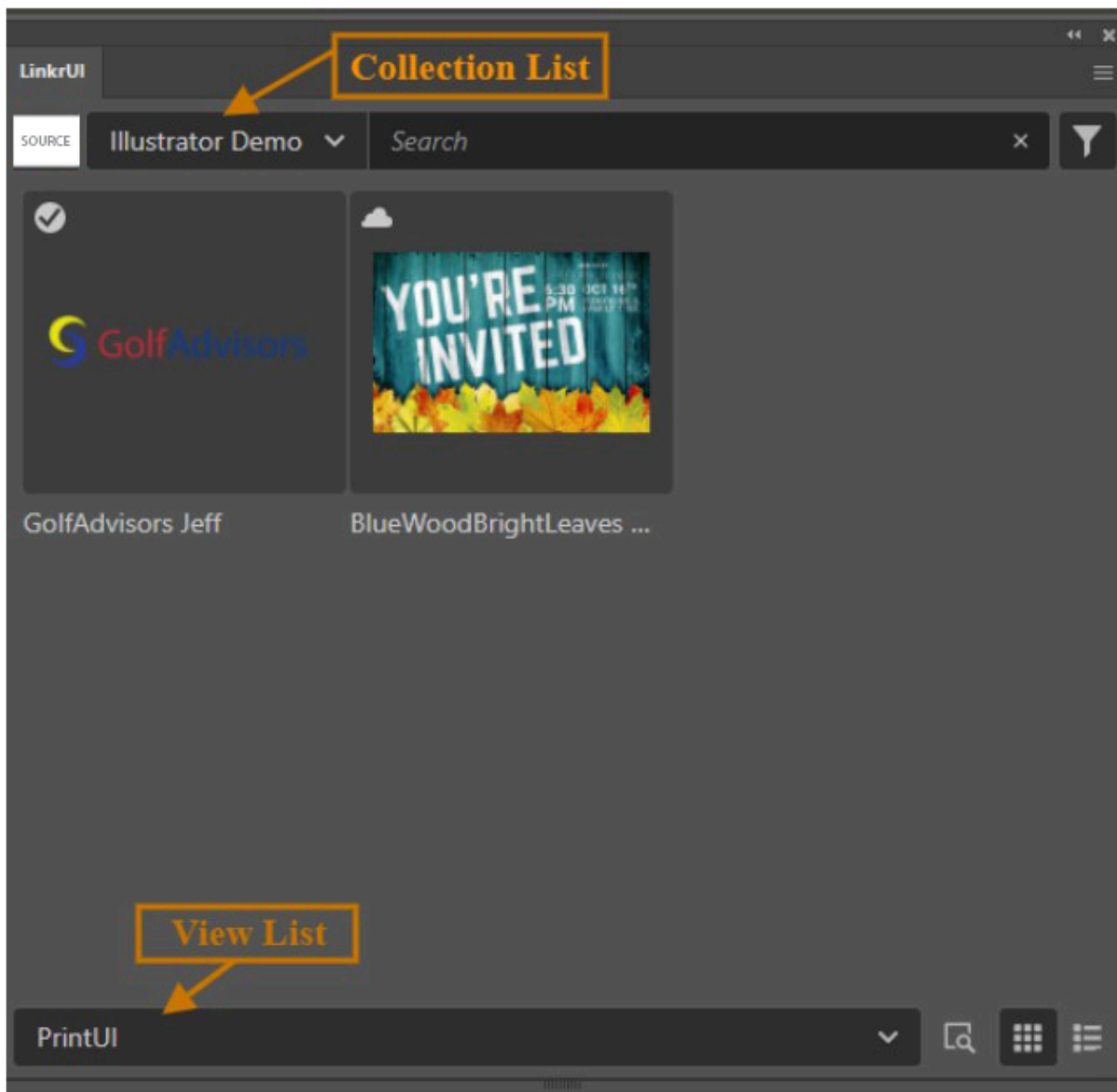
\*This varies by storage hub.

## Views/Volumes\*

Views/Volumes dropdown list is located at the bottom-left corner of the LinkrUI panel.

Click the view list to switch to a specific view/volume.

\*This varies by storage hub.

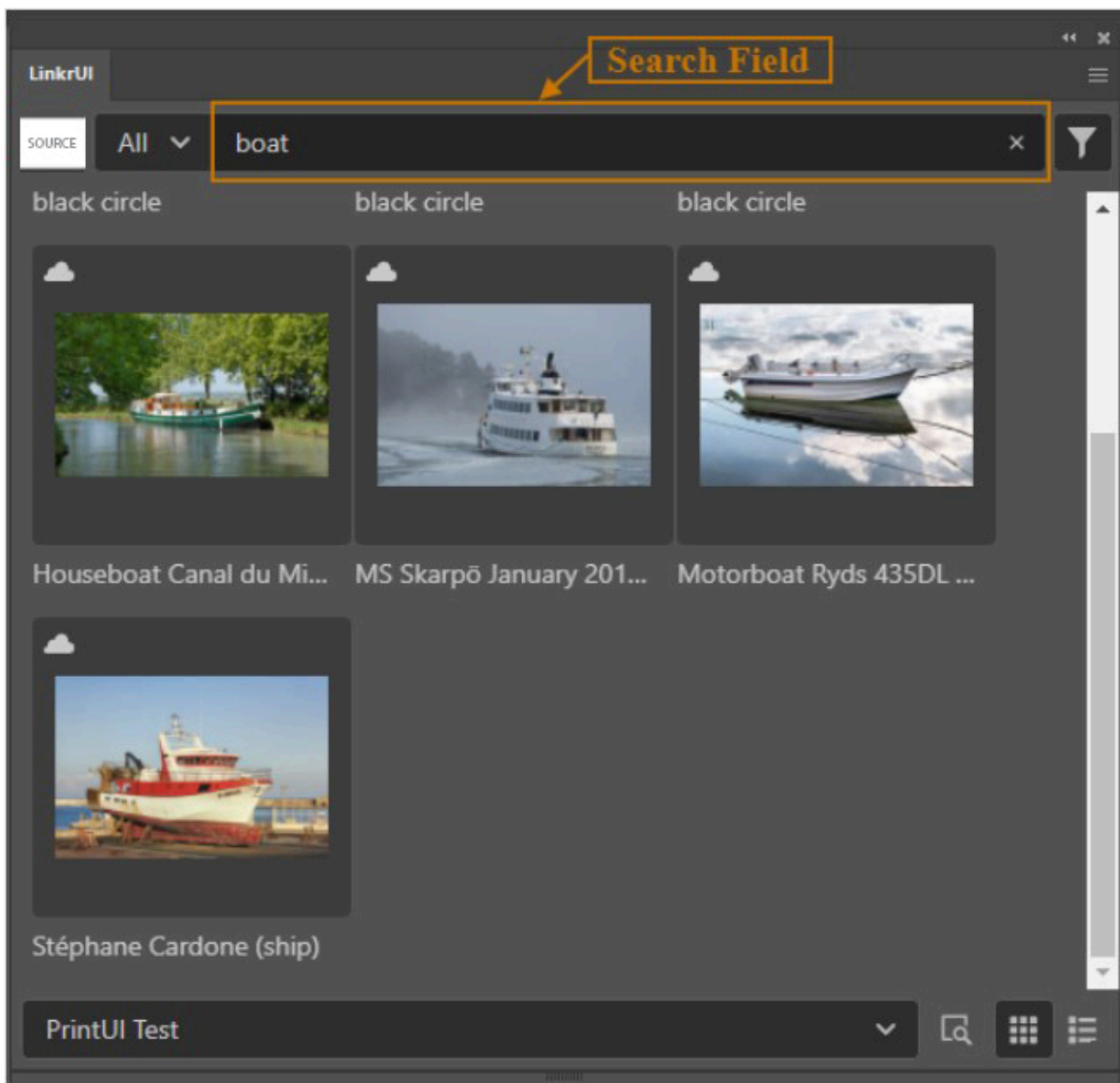


# Search

LinkrUI search allows you to search your assets based on a search term. When you enter a search term, LinkrUI sends the search request to the selected DAM and retrieves the DAM search results back to LinkrUI. Use the search bar at the top of the panel to find assets. You can search within a view and/or a collection.

**i NOTE**

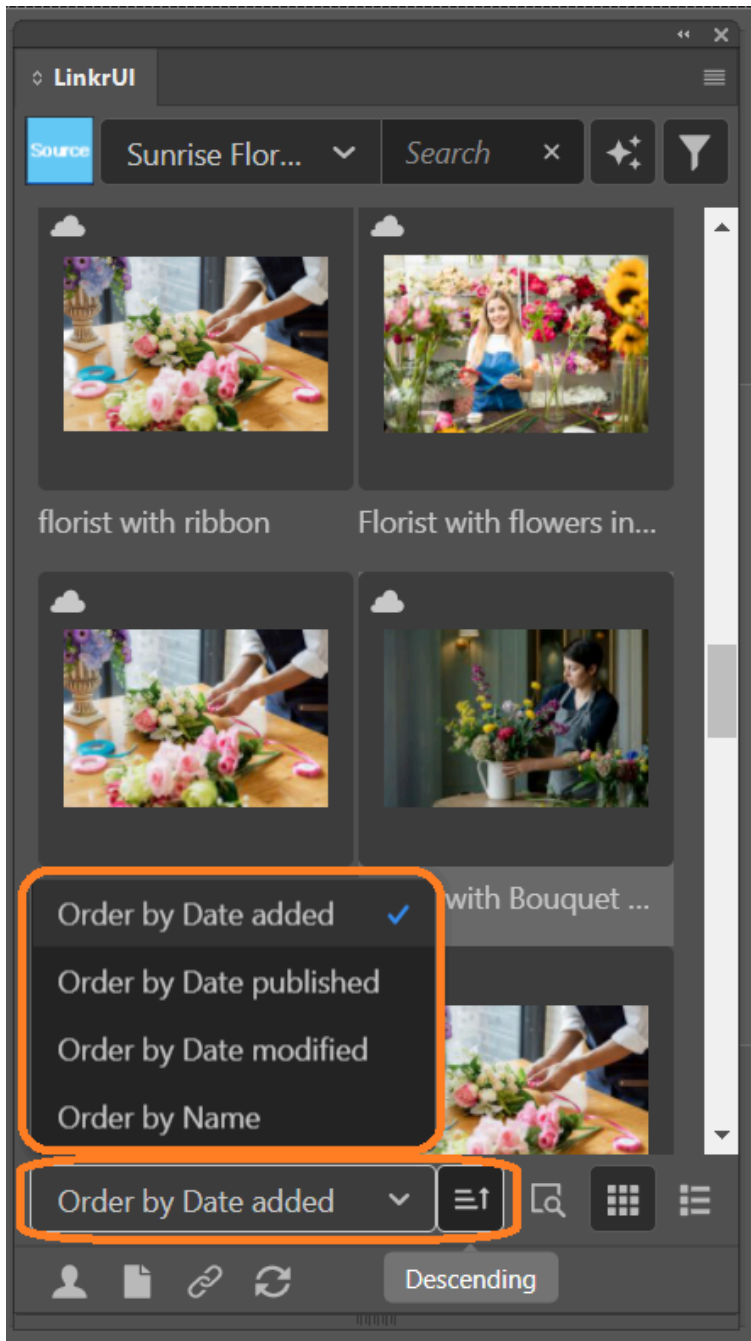
The search results in LinkrUI vary between DAMs. The results displayed in LinkrUI are identical to those shown in the selected DAM.



# Sort

By default, assets in LinkrUI are sorted based on your DAM's default settings. To change this, use the Sort dropdown list to select a different value and an ascending or descending order.

The available sort options correspond to those available in your DAM.



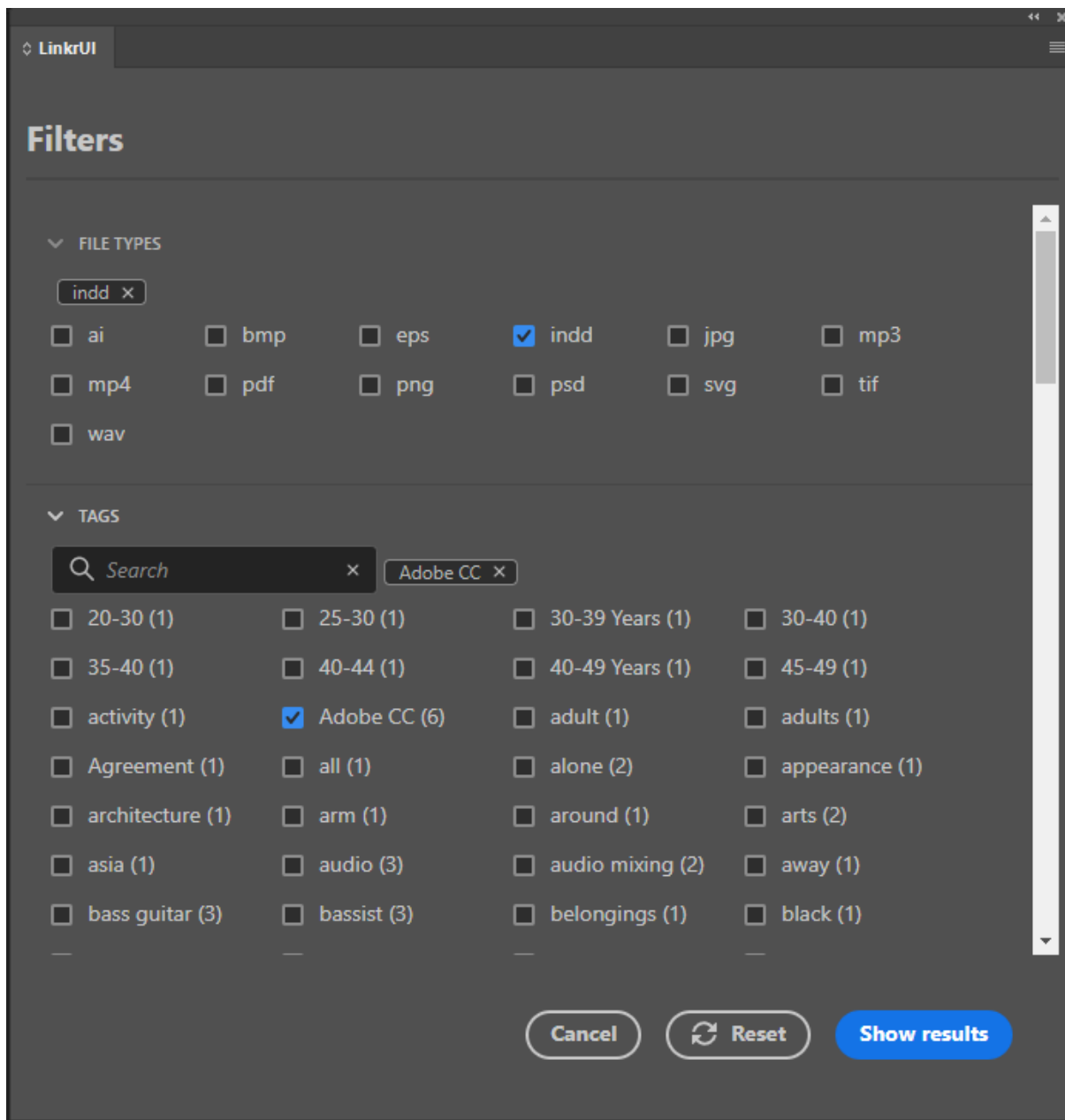
# Filter

You can narrow down your selection of assets and filter for the specific asset you need. Click the filter button at the top-right corner of the LinkrUI panel to filter assets.

Filter Types:

- File types
- Tags (DAM specific)
- Keywords (DAM specific)
- Smart Filter (DAM specific)
- Metadata

You can combine multiple filters for more accurate results. For example, you can use a combination of file type filters and tag filters.



# Upload New Assets

LinkrUI allows you to upload new assets from your local file system directly into the DAM.

You can upload assets using two methods:

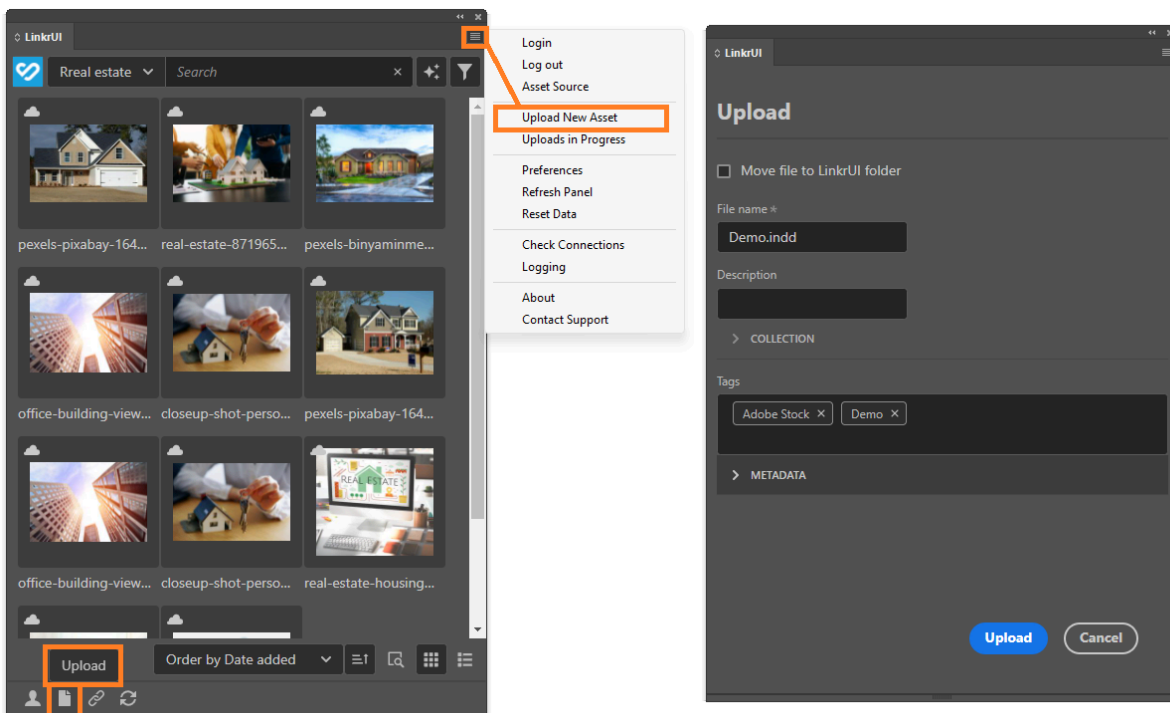
- Using the **Flyout Menu**
- Using the **Upload** option from the Document button

To upload a file, click on the “hamburger” icon ≡ in the upper-right corner and select the **Upload New Asset** option.

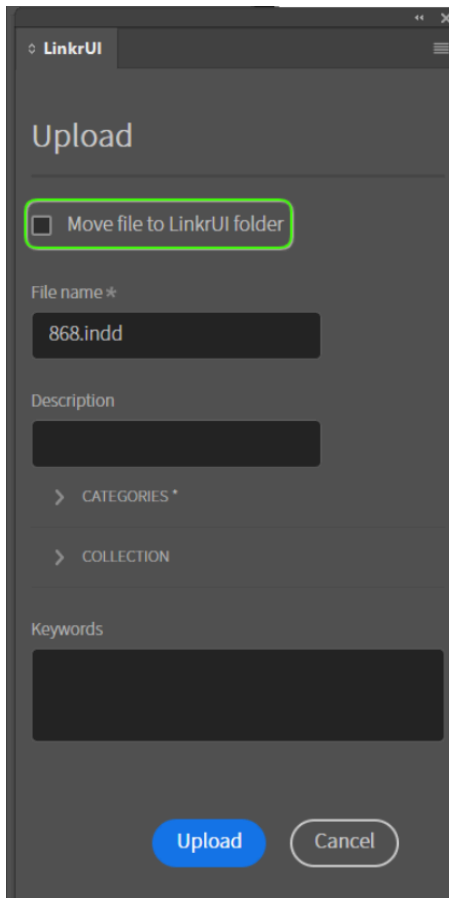
On the **Upload New Asset** dialog, you can:

- Rename the filename
- Add Title and Description
- Specify the destination Folder\Collection\Section\Library in which to upload the assets (DAM specific)
- Add Keywords\Tags (DAM specific)
- Set metadata fields (DAM specific)
- Move file to LinkrUI folder\*

When all fields are set, click the **Upload** button.



## \*Move file to LinkrUI folder



By default, when you upload a local file from your device to the Cloud using the LinkrUI connector, the local file will not have a relationship with the newly uploaded asset in the LinkrUI panel. The newly uploaded asset will be indicated in the LinkrUI panel with a **"Cloud"** icon, which means that it is located only in the DAM. Any changes you make to the local file will not trigger a warning that your local version is newer.

To establish a relationship between the local file and the one that has just been uploaded to the Cloud, select the **"Move file to LinkrUI folder"** option. This will copy the local file to the LinkrUI folder on your device. Once the file is copied, there will be a relationship between the local file and the one in the Cloud. This means that if you make any additional changes to the local file, you can push those changes to the new resource you created in the DAM.

Note: After the upload is complete, the asset will appear with a **"Checkmark"** icon, which means that it exists both in the DAM and locally.

## View Upload Progress

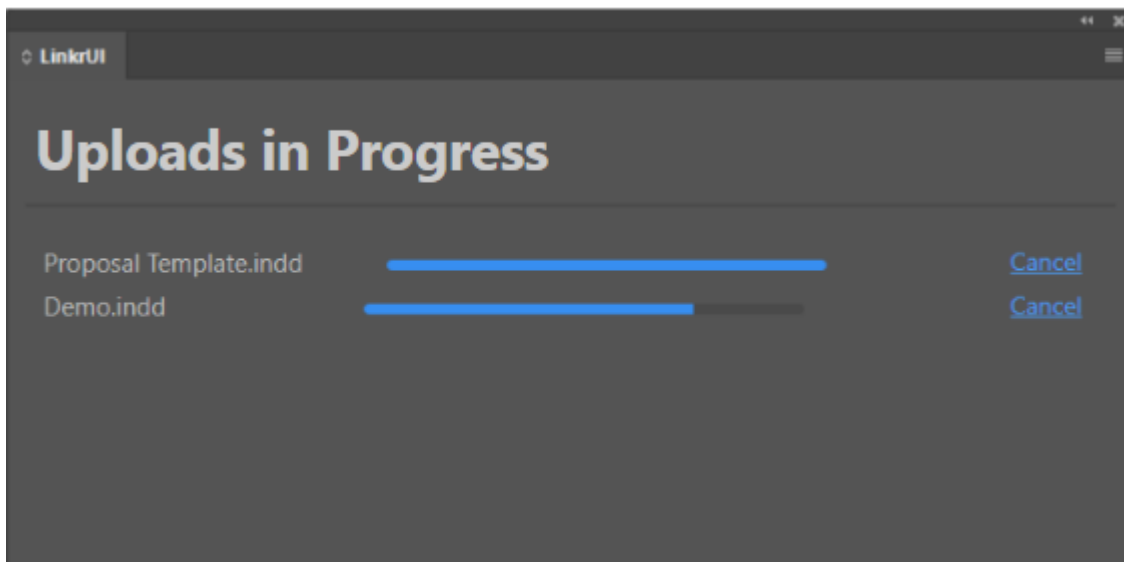
Immediately after clicking the **Upload** button, the **Upload in Progress** dialog appears, which displays the tracking progress of all your current assets being uploaded. It includes a progress bar indicator that shows the upload progress for each asset, along with Cancel and Close buttons.

When the upload completes, the **Upload Progress** screen is cleared and the user is redirected to the Assets screen.

 **NOTE**






You can close the **Uploads in Progress** dialog to continue working with LinkrUI while assets are uploading.

To track the upload progress, click on the “hamburger” icon ≡ in the upper-right corner and select the **Upload in Progress** option.



## Asset status icons in the LinkrUI panel

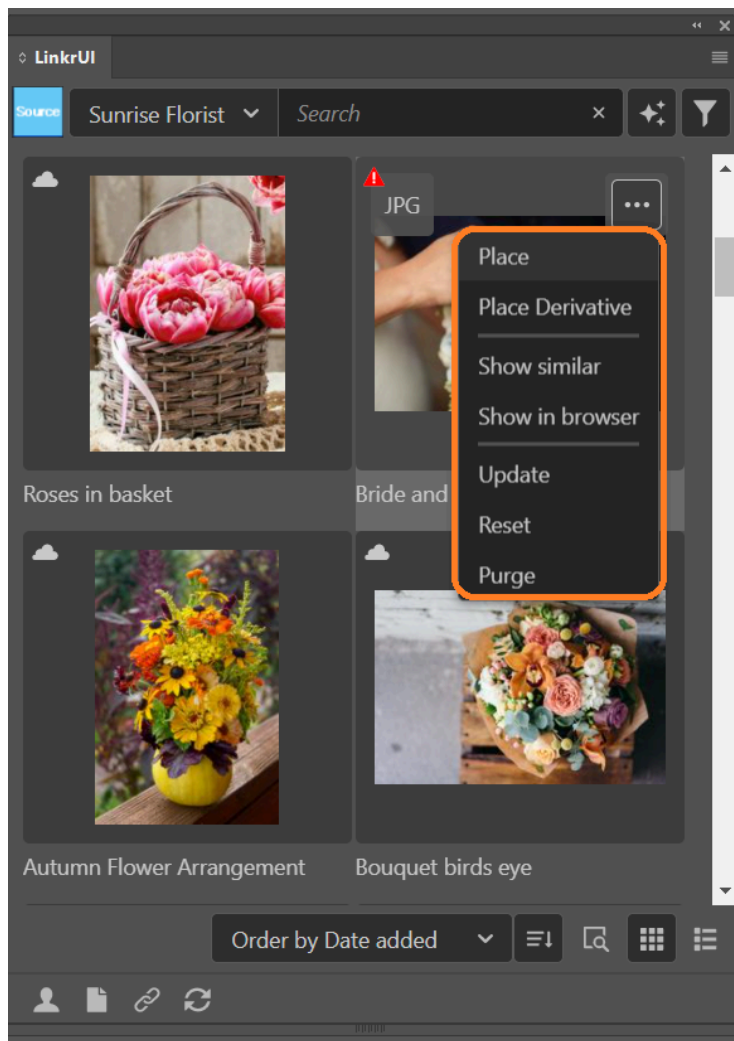
Below are the status icons and symbols that appear for assets in the LinkrUI panel and their meanings.

Icons	Meaning
	<p><b>Cloud:</b> A white cloud icon means your asset is in the DAM cloud only.</p>
	<p><b>Local:</b> A white circle with a black checkmark means that the asset is available locally on your device.</p> <p>When you open or place an asset, a version of it is copied to the local device. When the download is complete, the asset icon changes from 'Cloud' to 'Local'.</p>
	<p><b>Problematic</b> A white cloud icon with a black exclamation mark means that a problem was detected when you tried to open or place the asset due to permission issues or asset corruption.</p>
	<p><b>Conflict</b> A solid red triangle with a white exclamation mark means that your local asset has a conflict. Local assets can be in "Conflict" status when:</p> <ul style="list-style-type: none"><li>→ Your local asset version is newer.</li><li>→ The DAM asset version is newer.</li><li>→ There is a conflict between your local asset version and the DAM version (the asset was modified both locally and in DAM).</li></ul> <p><b>Note:</b> Upon hovering over the Conflict icon, a tooltip pops up explaining the specific reason for the conflict.</p>
	<p><b>In progress</b> A spinning blue circle means that your asset is in the process of opening, placing, updating, resetting or purging (depending on the action selected).</p>

# LinkrUI Asset Action Menu List

The following are LinkrUI actions that can be performed on DAMs assets:

- Open
- Place
- Place Rendition\Derivative
- Show in browser
- Update
- Purge
- Reset



## Open Asset

The Open option allows you to open assets that are stored in the DAM directly into Adobe applications.

The Open action downloads a copy of the DAM version to the local device.

When the download completes, the asset status changes from Cloud to Local.

### **i** NOTE

The Open option is available in the asset action menu list only if it's supported by the application running LUI.

## Place Asset

The Place option allows you to place assets that are in the DAM directly into Adobe applications. The Place action downloads a copy of the DAM version to the local device. Once the download completes, the asset icon changes from Cloud to Local.

### Place a Single Asset

1. Select the asset you want to place.
2. From the asset action menu select **“Place”**.
3. Once the download is complete, the asset icon changes from **Cloud** to **Local**.

### Place Multiple Assets

You can place several assets at once:

1. Select multiple assets using Ctrl or Shift on Windows, or Command or Shift on Mac.
2. Click the **Place** option. All selected assets will be placed into your doc with a single action.

## Place Rendition\Derivative

‘Place Derivative’ option lets you place derivatives of any asset directly into your Adobe CC projects. These derivatives are handled by LinkrUI as cloud links.

## Show in Browser

‘Show in browser’ option allows you to quickly view your asset directly within your DAM. This feature is accessible from both the asset action menu and the asset details section.

## Update Asset

Update allows you to update and sync your local asset changes to the DAM.

When you save your local changes, the icon for the asset in the LUI panel changes from Local to Conflict and an “Update” option becomes available in the asset action menu list.

### NOTE

The “Update” option becomes available in the asset actions menu only after saving local changes.

## Purge Asset

The Purge option removes the local copy of the asset from the local device and makes the asset "Cloud-only". It does not affect your assets saved to the DAM.

### NOTE

The Purge option is available in the asset actions menu list only for assets with a Local status.

## Reset Asset

Reset option deletes the local copy of the asset from the local device and re-downloads the current version from the DAM.

### NOTE

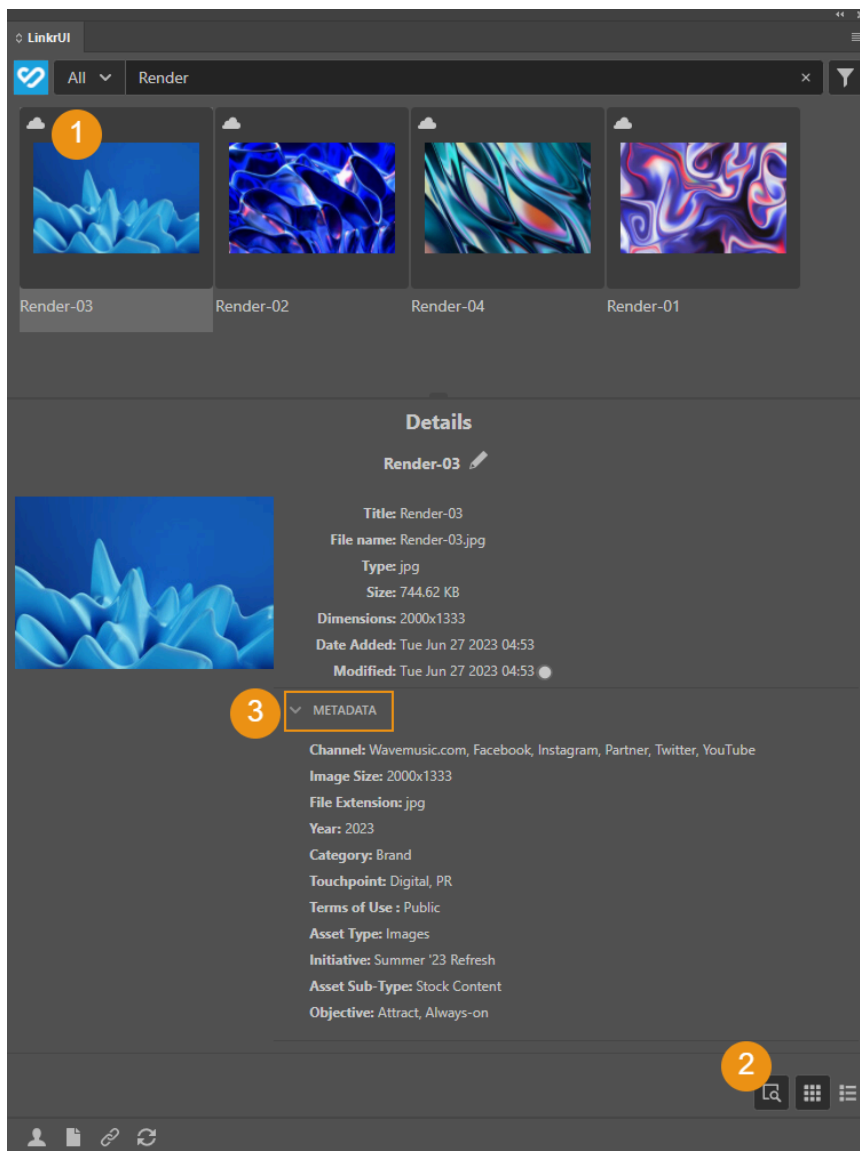
The Reset option only appears in the asset action menu if the asset has a 'Conflict' status icon.

# Asset Metadata

LinkrUI allows you to easily view, add, or edit metadata for your assets. Asset metadata is displayed in the Asset Details section.

## Viewing Asset Metadata

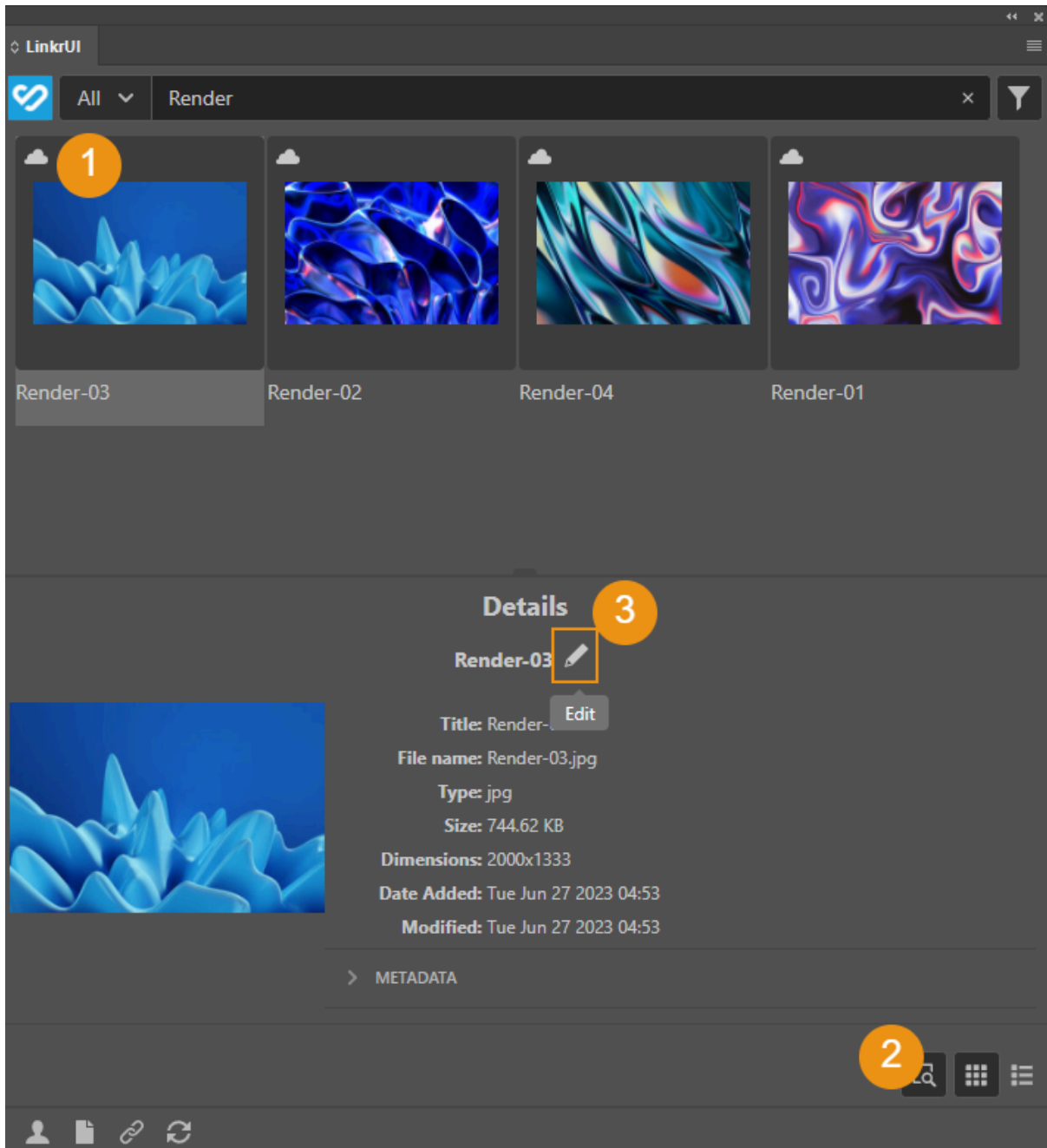
1. **Select an asset:** Choose the asset you want to view metadata for.
2. **Open Details:** Click the "Asset Details" button located at the bottom right of the panel
3. **View Metadata:** The Metadata section is displayed at the bottom of the Details section. Expand it to view the available metadata.



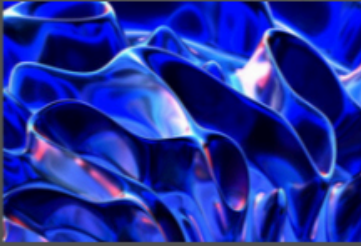
## Adding or Editing Asset Metadata

The Edit Asset Metadata feature is available in the premium version of LinkrUI only.

1. **Select an asset:** Click on the asset you want to modify.
2. **Open Asset Details:** Click the "Asset Details" button.
3. **Edit metadata:** Click the "Edit" (pencil) icon to open the "Edit Asset Details" dialog.
4. **Make changes:** Add, edit, or remove metadata like title, tags and custom metadata.
5. **Save changes:** Click "Save" to apply your changes.



## Edit Asset Details



Title

Render-02

Description

Tags

Adobe CC

arts

4

▼ METADATA

> ASSET TYPE \*

> ASSET SUB-TYPE

> YEAR

> INITIATIVE

> TOUCHPOINT

▼ CHANNEL

Facebook

Instagram

Outlet

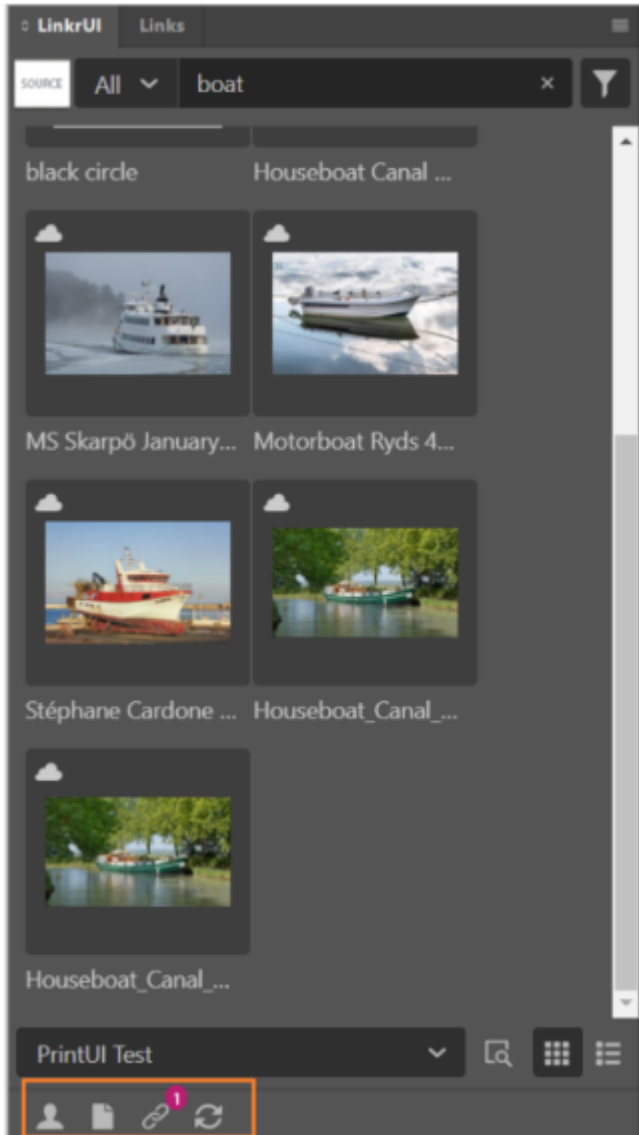
Cancel

Save

5

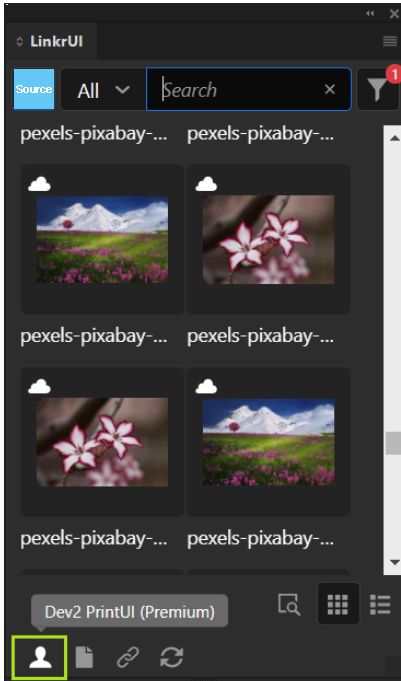
# LinkrUI Bottom Toolbar

The bottom toolbar of LinkrUI contains the following buttons:  
User Info, Document Status, Links and Refresh.



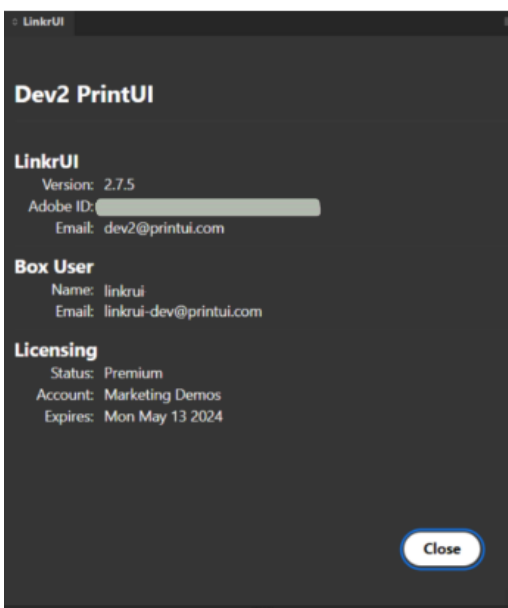
# User Info Button

To open the **User Info** dialog, click the **Person** button in the *bottom toolbar*.



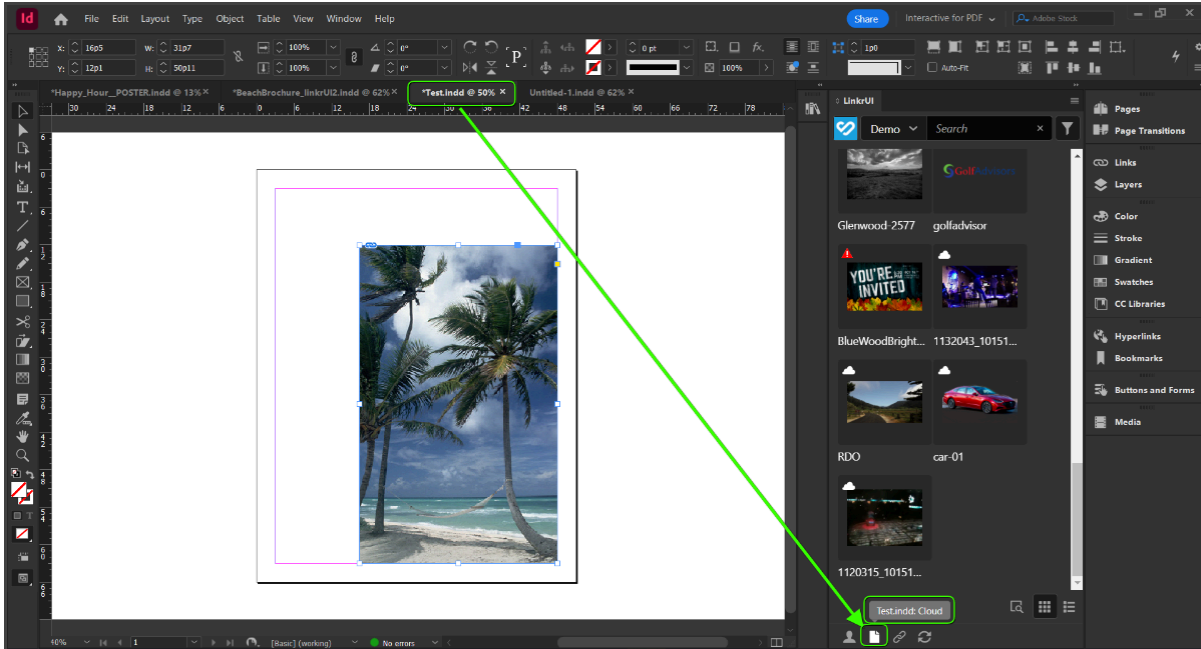
The **User Info** dialog displays information about the current user, including:

- **LinkrUI version:** The version of LinkrUI that is currently installed.
- **Adobe ID:** The Adobe ID that is associated with the current user.
- **Email:** The email address that was used to activate/register LinkrUI.
- **DAM user:** The user you are logged into for your current DAM.
- **LinkrUI Licensing info:** Information about the licensing status.



# Document Status Button

The **Document Status** button reflects the status of the currently active open document. When you hover over the button, a tooltip is displayed, showing the document's name and its status (cloud or local).



The **Document Status** button allows you to perform actions on the open document. When clicking the Document button, a menu will appear.

The actions that you can do depend on the status of the document, as described below:

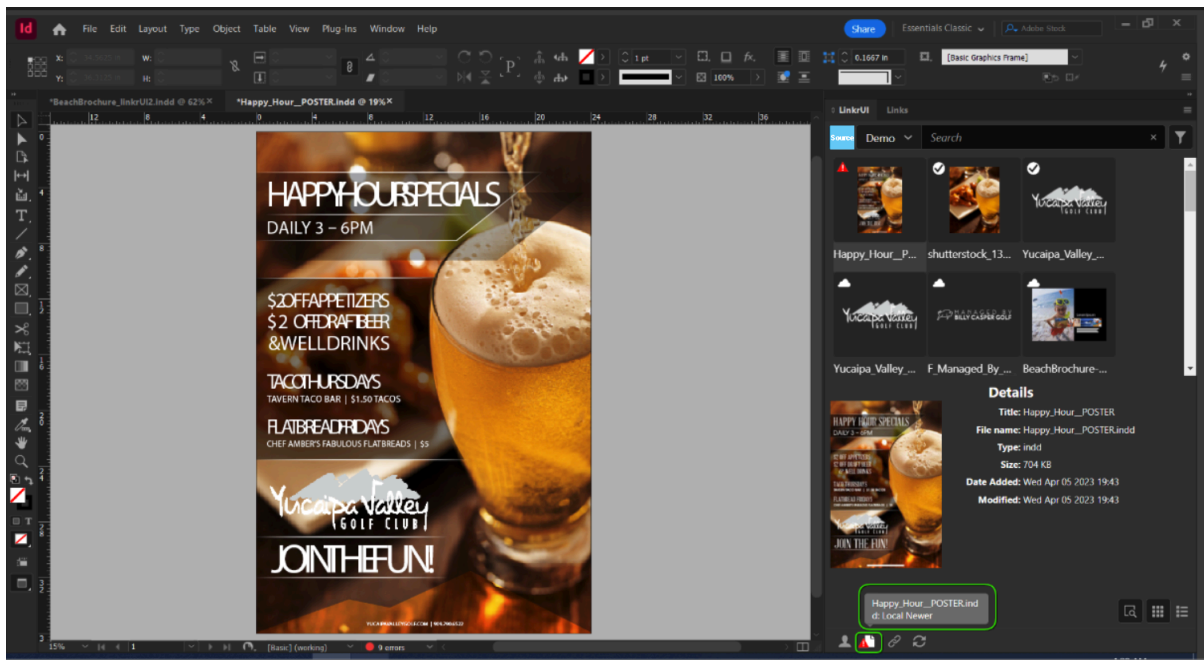
Status	Action Menu
Local Document (not opened via the LinkrUI panel)	Upload
Cloud Asset (opened using the LinkrUI)	Upload, Update, Reset, Purge

## Use Case Example:

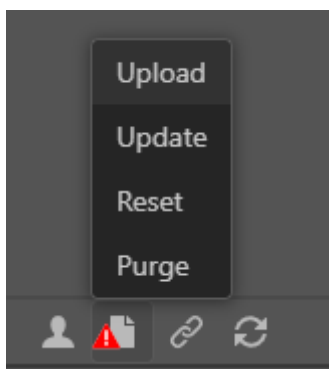
Open an asset via LinkrUI, place some assets from LinkrUI, and save the file.

After you save the file, the **Document Status** button will have an alert icon .

When you hover over the icon, you will see a tooltip that says "**Local Newer**". This means that the version of the asset that you have saved locally is newer than the version that is stored in the DAM.



When you click the **Document Status** button, a menu appears with the following actions:



**Upload:** This will open the upload dialog to upload the current open document as a new asset to the DAM.

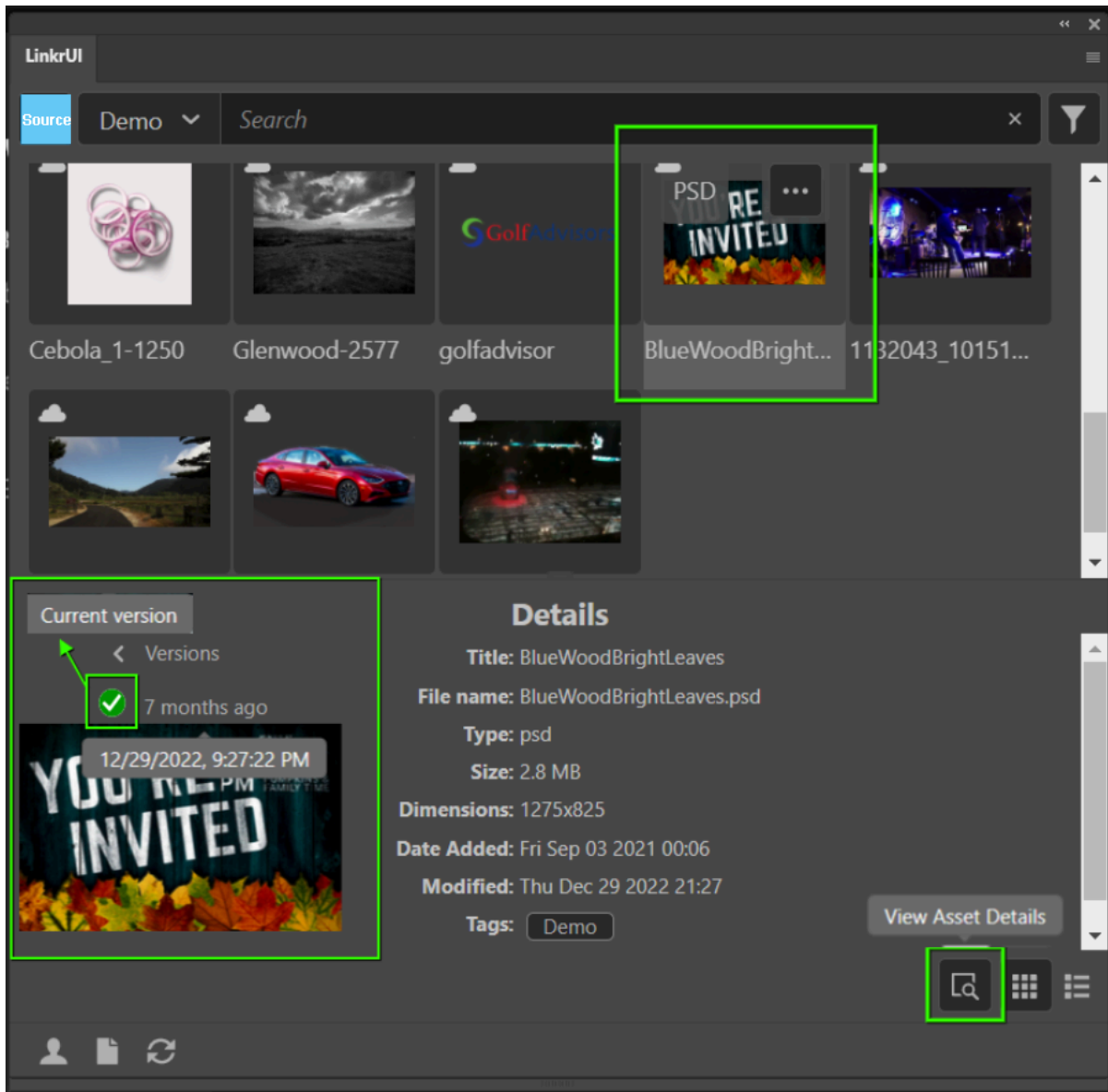
**Update:** This will update the asset in the DAM with the changes that you have made.

**Reset:** This option deletes the local copy of the asset from your device and downloads the most recent version of the asset from the DAM.

**Purge:** This option removes the local asset copy from the local device and makes the asset "Cloud-only". It does not affect your assets saved in the DAM

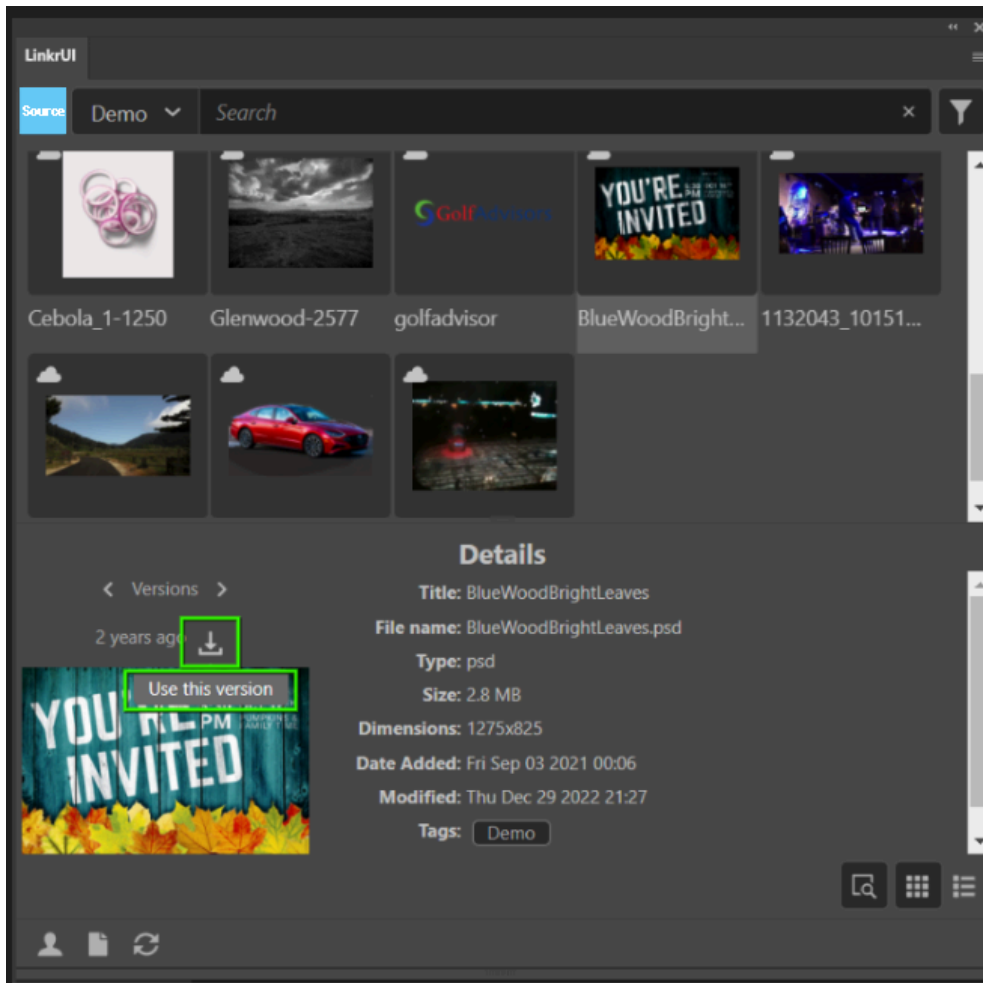
# Asset Version History

The asset version history in LinkrUI is controlled in the **Asset Details** section. To view the different versions of an asset, select an asset and click the **Details** button at the bottom right corner of the panel. This will open the **Asset Details** section.



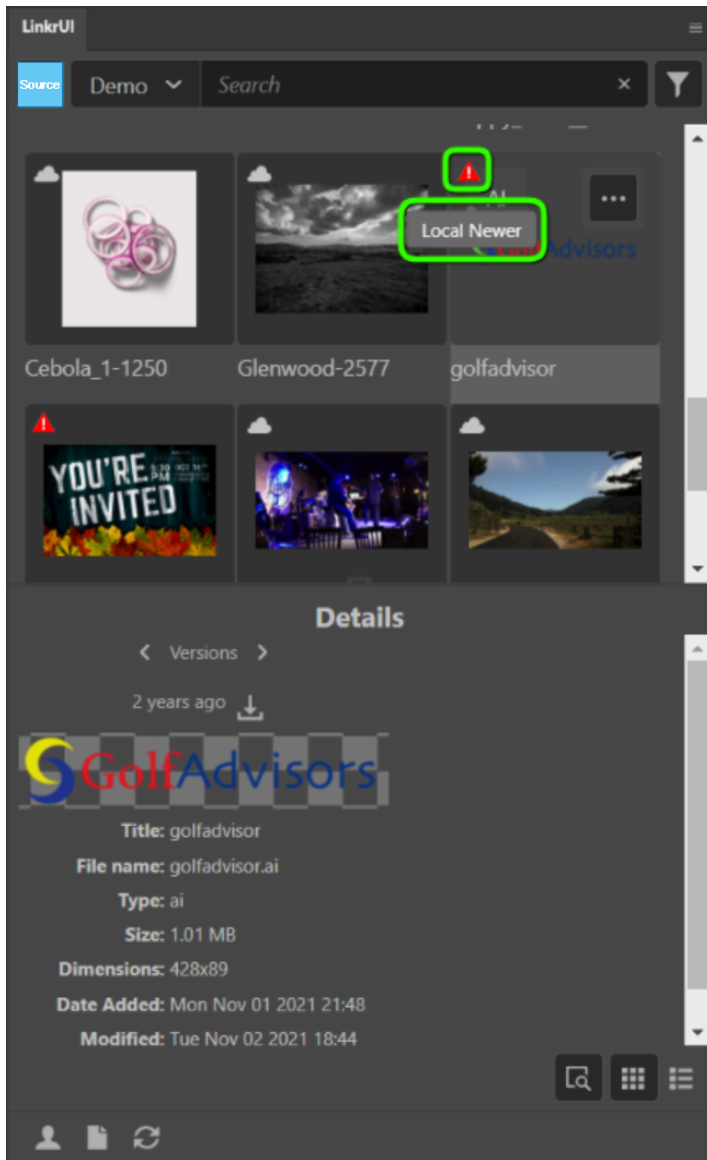
The asset with a **green check mark** is the current asset version that is in the DAM. Hovering over the time provides a tooltip of the full date and time of the version. Use the **arrows** to flip between the versions of the asset.

To place or open an older version, click on the **Download**  button. The older asset version will be placed/opened and is ready for use.



**i NOTE**

When placing/opening an older version of an asset, the asset is indicated with a conflict icon (red triangle icon). When hovering over the conflict icon, a tooltip is displayed with “**Local Newer**”.



If you want to restore an older version of an asset to the DAM as the latest current version:

1. Locate the asset in the panel.
2. Open the action menu.
3. Select **Update**.

This will update the asset in the DAM and make the older version the latest version.

Another way to sync PLACED assets is from the **Links dialog** (available in Premium version).

When opening the **Links dialog**, the link is indicated with a **Local Newer** icon.

Selecting the **Sync button** syncs the current placed version to the DAM.


Source

# Links

Download links

Local Newer


Sync

 [BlueWoodBrightLeaves.psd \(1\)](#)

 [18.jpg \(1\)](#)

 [Happy\\_Hour\\_POSTER24x36\\_bg.jpg \(1\)](#)



 Refresh

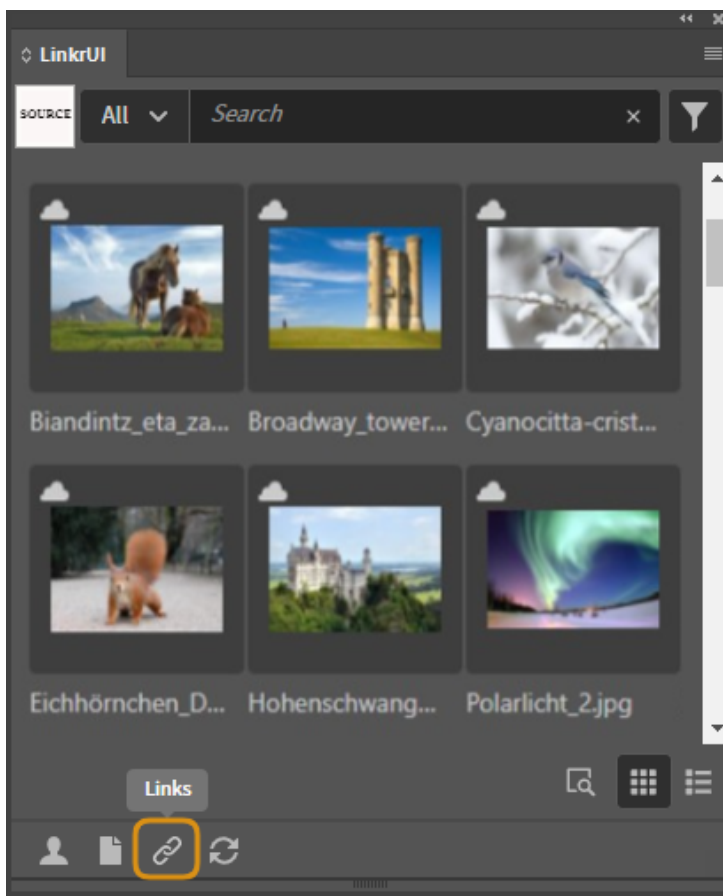
Close

# Smart-Linkr

The LinkrUI Links dialog is a powerful feature that allows you to review and manage all of the placed links, both local (on disk) files and cloud assets, in your Adobe documents\*. The LinkrUI Links dialog enables you to re-link, upload, sync, and update local links to the Cloud and vice-versa.

To open the **Links** dialog, click the **Links** button in the *bottom toolbar*.

\*The Smart-Linkr feature is available in the premium version of LinkrUI for Adobe applications InDesign, Illustrator, Premiere Pro, and After Effects.



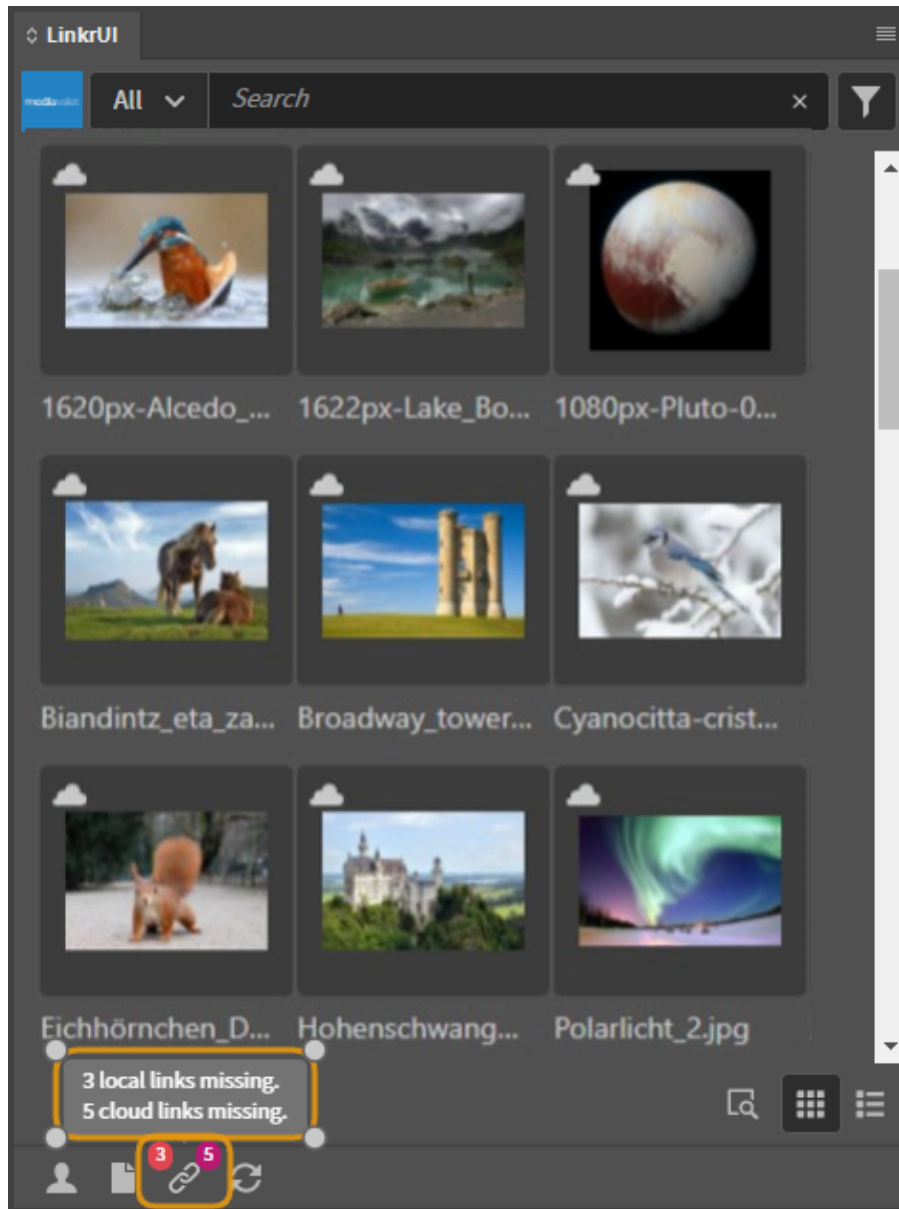
## “Need Attention” Links

LinkrUI gives you a short summary of the status of any links that need attention as badges on the Link button.

If your document has links that need attention, a badge will appear over the Link button.

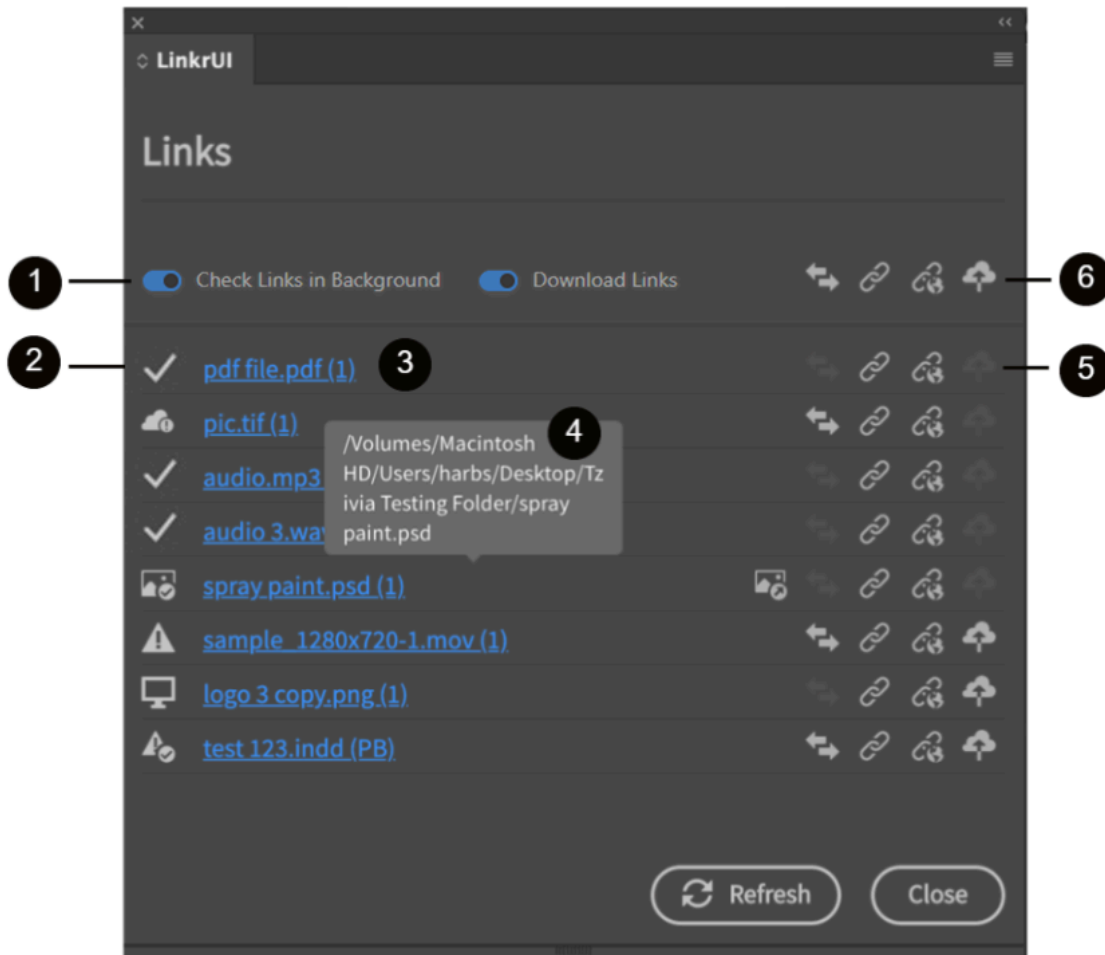
If you hover your cursor over the badge icons, a tooltip pops up displaying how many links are missing locally and from the Cloud.

- The pink badge on the right shows the number of links missing from the Cloud.
- The red badge on the left shows the number of links missing from your local device.



## Links Dialog Overview

The LinkrUI Links dialog lists all files placed in a document. This includes both local files (on disk) and cloud assets.



### 1 Checks Links in Background and Download Links toggles

The "Check Links in Background" toggle lets you control whether you want LinkrUI to constantly check for links in open documents or not.

**Disabled:** LinkrUI doesn't check for links.

**Enabled:** LinkrUI checks for links in both local files (opened from your computer) and Cloud assets (opened through LinkrUI).

**Recommendation:** We've done a lot of work to make these checks very performant, and you will likely not see any delays in most documents. To improve performance in complex documents with many links, disable "Check Links in Background" unless you're actively working with links.

With the **Download links** toggle you can choose whether to download links or not.

## Notes:

- Disabling "**Check Links in Background**" also disables the "**Download Links**" option.
- If you keep "**Check Links in Background**" on but turn off "**Download Links**," LinkrUI will still find and show you any broken or missing links (with a badge over the Link button). However, it won't download the assets from the DAM to your computer.
- These toggles are also available in the Preferences dialog.

### 2 Link Status Icons

The icon next to each link indicates the status of the link

For more information on link statuses, refer to the table below '[Links status icons in the LinkrUI Links Dialog](#)'.

### 3 Link Name and Location in the Document.

Clicking on an asset link in the Links dialog automatically takes you to that image within the document. The page number appears in parentheses ().

### 4 Link Path

Hovering over a link in the Links dialog provides a tooltip of the full file path.

### 5 Link Action Buttons






Actions that can be performed on a link (the actions vary depending on the status of the link).

### 6 'Batch operation' Buttons

Batch operations for sync, relink to cloud / local and upload

## Links Status Icons in the LinkrUI Links Dialog

Below is a table which describes the link status icons and their meanings.  
A linked file can appear in the LinkrUI Links dialog in any of the following ways:

Link Status Icons	Meaning
	<p><b>Valid and Local:</b> This icon means the file is linked to a local file and does not reside in the Cloud.</p>
	<p><b>Valid Locally and in the Cloud:</b> This icon means the file is linked to a cloud asset and is available locally on your device.</p>
	<p><b>Downloading</b> This icon indicates that the asset is currently being downloaded from the DAM to your local device. Once the download is complete, the Downloading icon will be replaced with a checkmark icon, which means the file is linked to a cloud asset and is available locally.</p>
	<p><b>Missing Locally but in Cloud</b> This icon means the file is a cloud asset that exists in the Cloud, but is missing from the local device. (The image exists in the DAM but is locally missing.)</p>
	<p><b>Conflict</b> This icon means one of the following.</p> <p>Conflict occurs when:</p> <ul style="list-style-type: none"> <li>→ Linked file is missing from local and from the Cloud</li> <li>→ Local link version is newer than the version in Cloud.</li> <li>→ Cloud link version is newer.</li> <li>→ There is a conflict between your local linked asset version and the DAM version (the asset was modified both locally and in DAM).</li> </ul> <p><b>Note:</b> With hovering over the Conflict icon, a tooltip pops up giving the reason for the conflict.</p>

**Modified**

This icon means that the version of the file on disk is more recent than the version in your document. This may happen, for example, if you import a Photoshop graphic into InDesign, and then you or someone else edits and saves the original graphic in Photoshop.

**Embedded**

This icon means the link is embedded.

# LinkrUI Link Actions

The following are LinkrUI Links dialog actions that can be performed to links:



## On individual link:

- Upload
- Relink to cloud
- Relink to local
- Unembed
- Sync

## On all links (Bulk operations):

- Upload all
- Relink all to cloud
- Relink all to local
- Sync all



### **Upload**

1. To link a local link file to the Cloud, select the local link in the Links dialog, and click the **Upload**  button.
2. In the Upload dialog, select **Upload** to upload the link.
3. After the local link is uploaded, LinkrUI automatically relinks the link with the Cloud asset within your InDesign document and the status of the link becomes 'Valid.' 

### **NOTE**


The Upload button is available only for links with the status "Local"

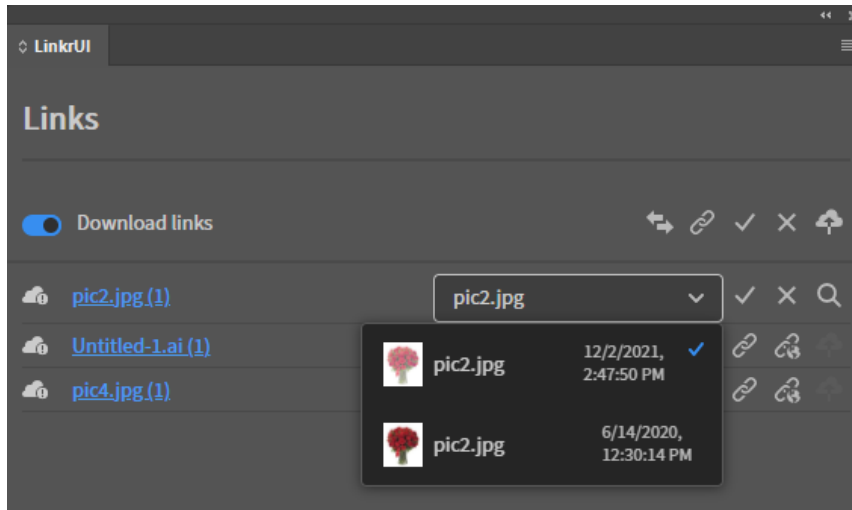
### **Upload All**



1. To link multiple local links to the Cloud, click the **Upload all** button  at the top right of the Links dialog.
2. In the Upload dialog that appears, select upload.
3. All local links are uploaded to the Cloud.
4. After the local links are uploaded, LinkrUI automatically relinks the links with the Cloud assets within your InDesign document and the status of the links becomes 'Valid.' 
5. All of your uploaded files are now relinked with the Cloud.

## Relink to cloud

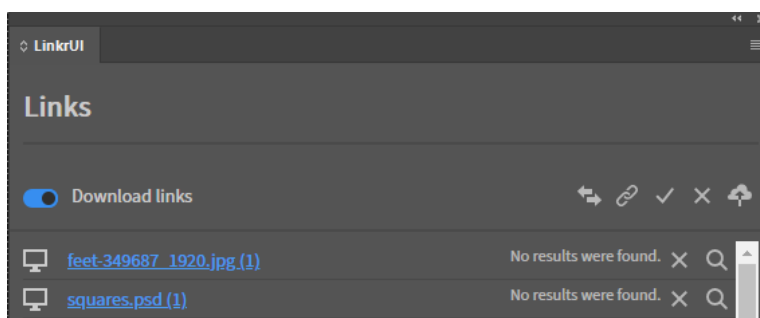
The Relink to cloud option enables you to relink any link in the LinkrUI dialog to a cloud asset.

1. To relink a link to the Cloud, click the **Relink to cloud**  button.
2. If LinkrUI finds results in the Cloud that correspond to the link's name, it shows the results in a dialog with the best guess of the assets to relink to.




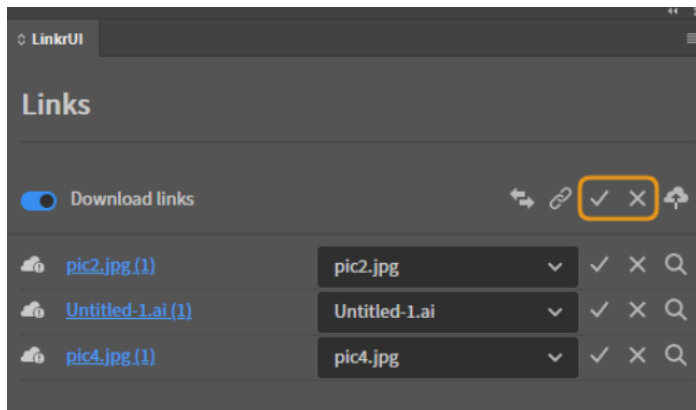
3. To approve the selection, click the Approve  button.
4. If the asset you expect is not included in the dialog search results, use the **Search in Panel**  button to search for other assets.
5. When you find the desired asset, select **Place** from the asset actions menu list.
6. Now the link is replaced by the selected asset and relinked.

If LinkrUI doesn't find any cloud asset that corresponds to the link's name, the message "No results were found" is displayed.




## ***Relink all to cloud***


1. To link multiple links to the Cloud, click the button  at the top right of the Links dialog.
2. To approve / cancel all, click the **Approve all** / **Cancel all** button at the top right of the Links dialog.





## ***Relink to local*** (Replace a link with a different source local file)

1. To relink a link to a local file, select the link in the Links dialog, and click the **Relink to Local** button .
2. In the dialog box that appears, locate and double-click the new source file.

## ***Relink all to local***

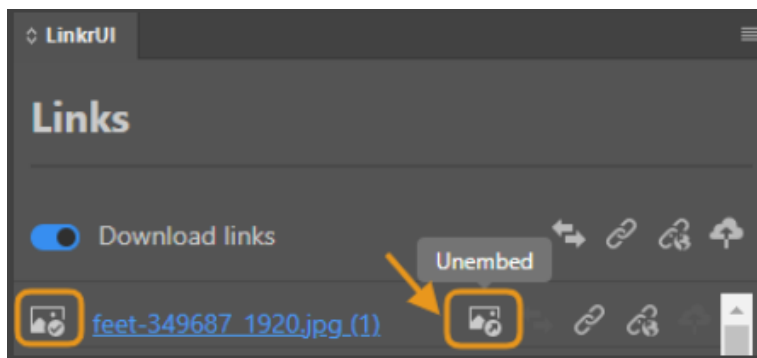
1. To relink all links to local, click the **Relink all to local**  button at the top right of the Links dialog.
2. In the dialog box that appears, select a folder where you want LinkrUI to search for links.
3. If the selected folder contains the corresponding file name, LinkrUI replaces the links.

## ***Update modified links***

To update modified links, click the **Sync**  button next to the link marked with the modified-link icon .

## ***Unembed a linked file***

To unembed a linked file, click the **Unembed** button.

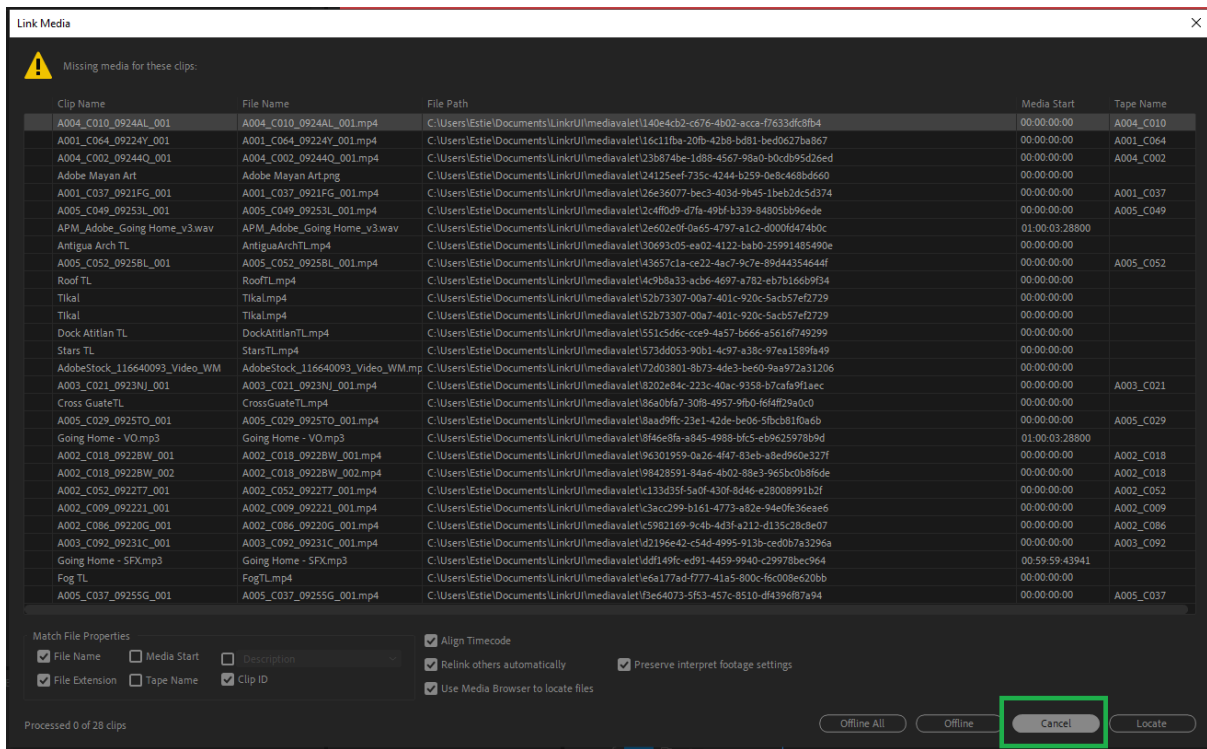


# Smart-Linkr Feature in Adobe Premiere Pro and Adobe After Effects

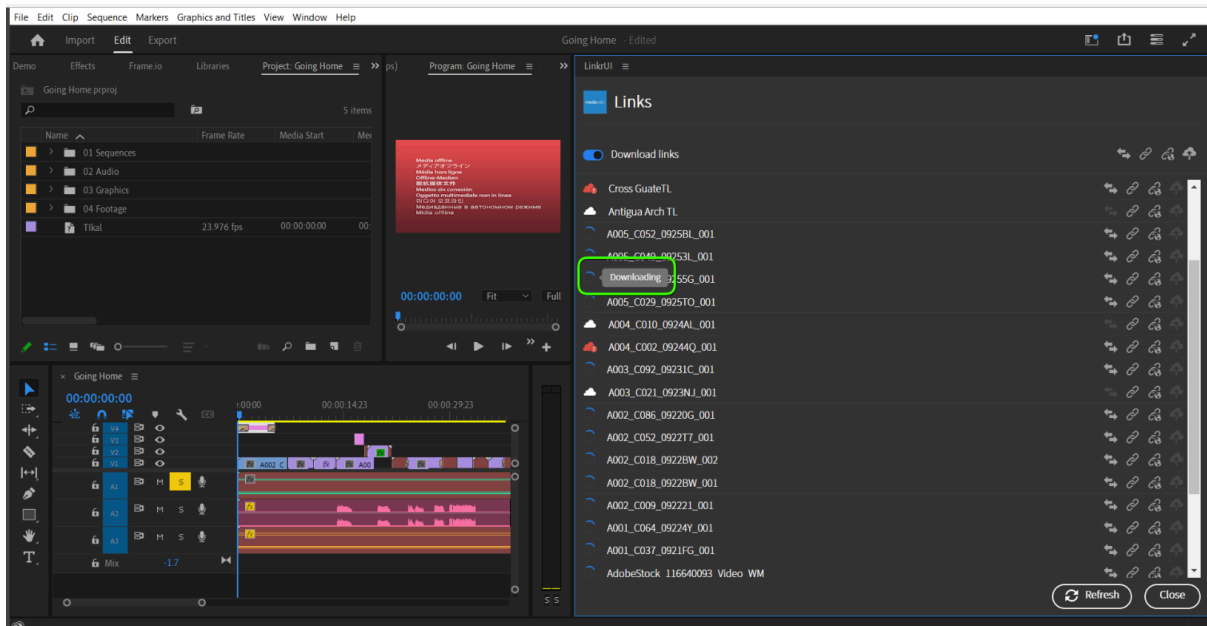
This documentation is written for Premiere Pro. However, most of the content is also applicable to After Effects.

## A. How to Open a Premiere Pro Project via LinkrUI and Manage Its Assets

1. When opening a Premiere Pro project via the LinkrUI panel, the **Link Media** window will be shown. Click on the **Cancel** button.



2. To manage the linked assets, go to LinkrUI's Links dialog by clicking the **Links** button in the bottom toolbar.

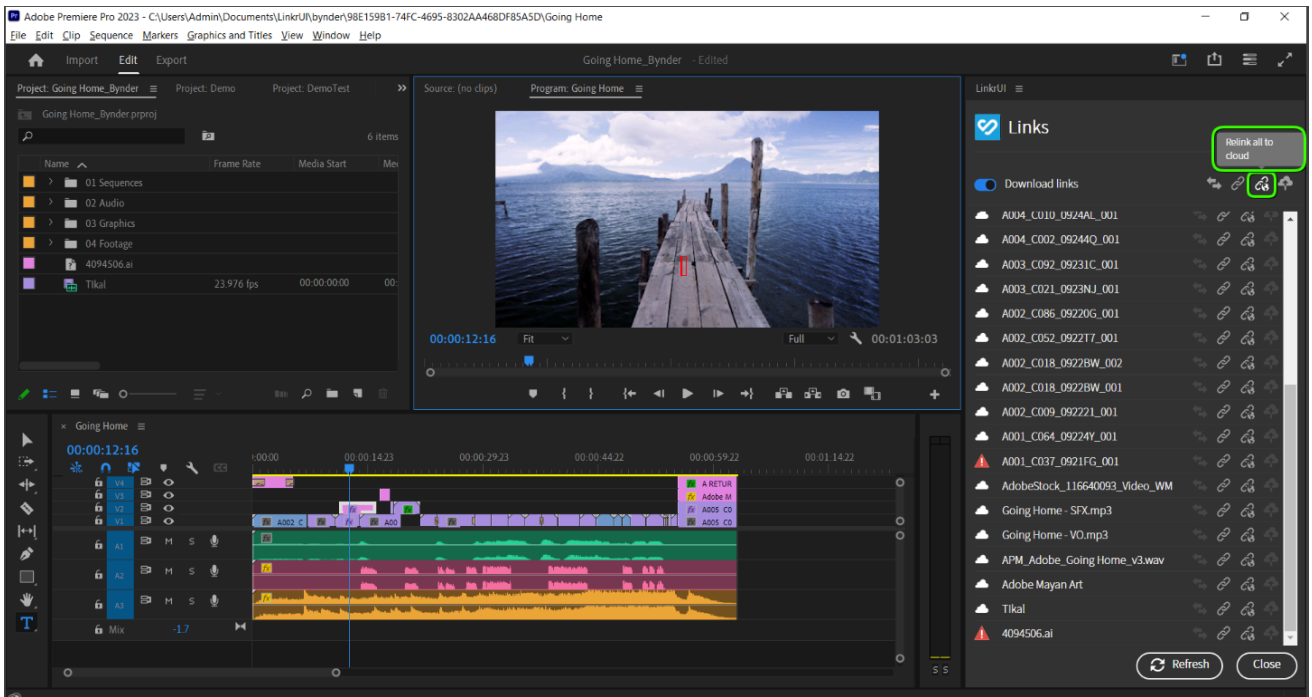


If the assets in the .prproj file that you opened are already linked to the Cloud, they will begin downloading from the Cloud to your local device automatically\*.

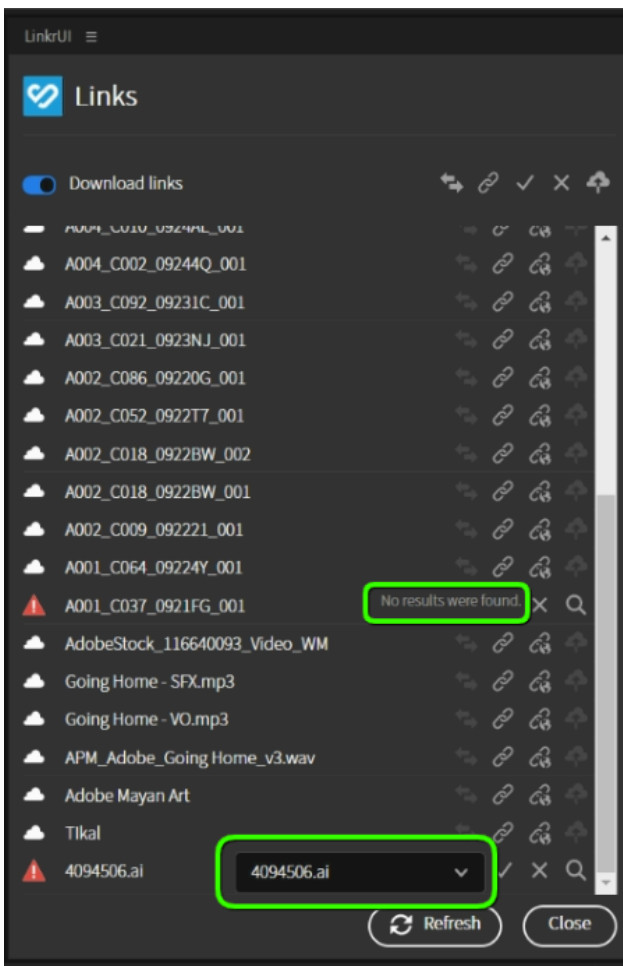
You can track their progress with the **Downloading** icon. Once the download is complete and the relink is successful, the asset icon will change to the **Cloud** icon, which means that the asset is available locally and in the Cloud.

\*Note: This is dependent on the preferences setting '**Link Updates**'. By default Download Links is set to **On**.

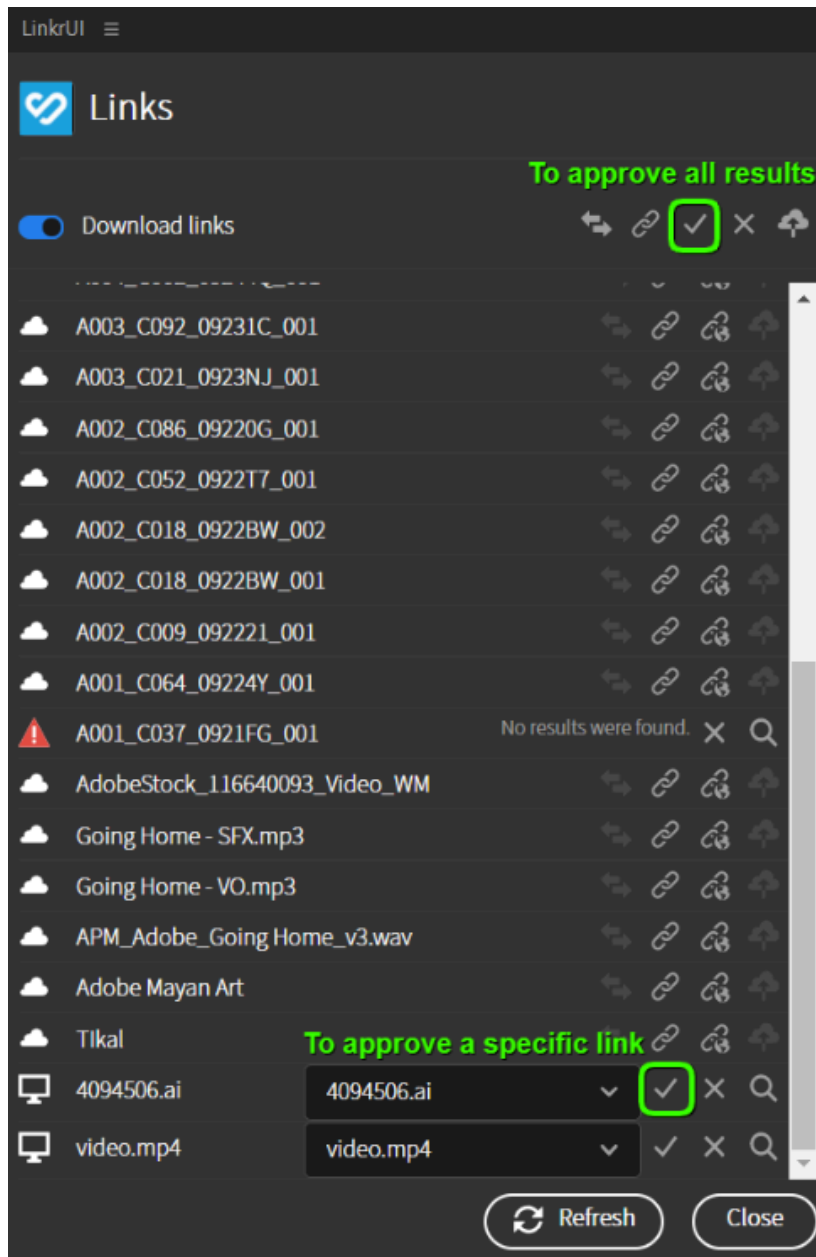
If some of the assets in your Premiere Pro project are indicated as missing locally, but you know they are stored in your cloud system, you can search for them in your DAM by clicking the **Relink all to cloud** button in the **Bulk Actions** menu.



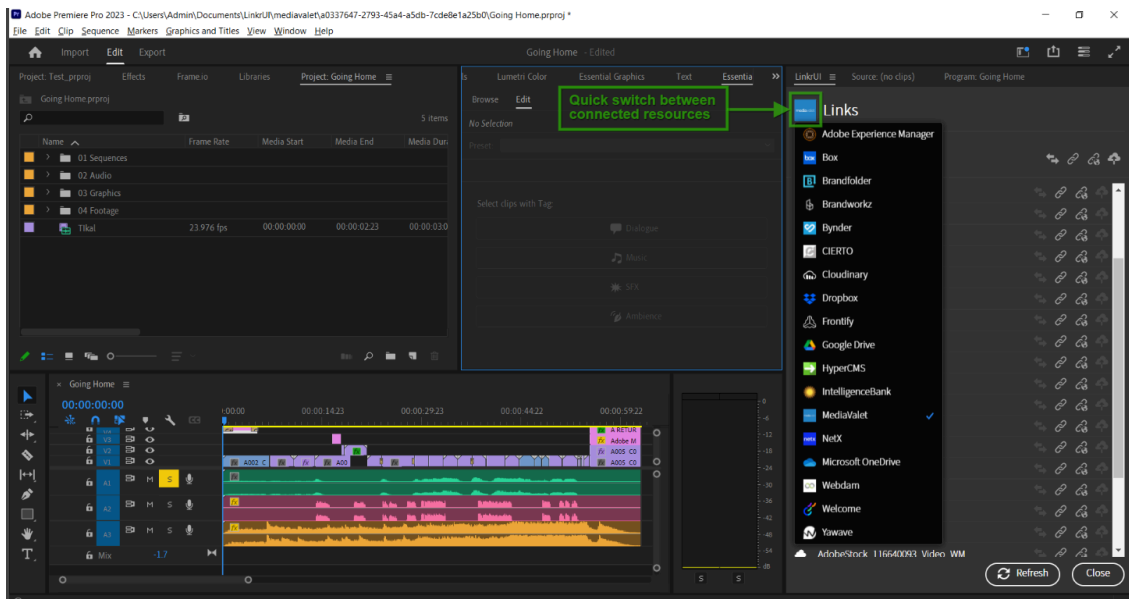
If LinkrUI finds cloud assets that match the name of the missing assets, it will display the results in a dialog with the best guess of which assets to relink to.



To approve the selection, click the Approve  button.



You can also relink them with assets from a different DAM by clicking the **Asset Source** logo at the top of the Links dialog. This will open a drop-down menu with a list of the sources you are currently authenticated for.



## B. How to Upload a New Premiere Pro Project and Its Assets to Your DAM Using LinkrUI

1. Open Premiere Pro and create a new project.
2. Import the files that you want to use in your project from your device or drag assets from the LinkrUI panel.
3. To manage the linked assets, go to the **Links** dialog by clicking the **Links** button in the bottom toolbar.
4. To upload to the Cloud all the local assets used in the project, click the **Upload All** button from the **Bulk Actions** menu.
5. This will open the **Upload** dialog window.
6. Click the **Upload** button to upload all of your assets to the Cloud.
7. When the upload is completed and the relink is successful, the asset icons will change from Local (computer icon) to **Cloud**, which means that the asset is available locally and in the Cloud.
8. Now that the links have been relinked and all of the assets are in the Cloud, you can upload your Premiere Pro project.
9. Before you upload your project, it is important to make sure it is saved.
10. To upload your Premiere Pro project to your DAM, select the **Upload** option from the **Document button** menu at the bottom left of the LinkrUI panel. You can also select the **Upload New Asset** option from the dropdown menu in the upper right corner of the LinkrUI panel.

**That's it! Your project and all of its included assets are now in your DAM.**

Once the project has been uploaded, it will be available to your colleagues who have access to your source system. Next time the project is opened via LinkrUI, it will have all of its assets linked to the Cloud, regardless of where the project is opened.

## **Limitations of the Links Dialog in LinkrUI**

- The Links Dialog in LinkrUI does not currently support multiple link selection.
- Illustrator: Missing links are indicated in the LinkrUI dialog as “Missing” instead of the name of the link.
- Embedded Images in Adobe Illustrator are not displayed in the LinkrUI Links dialog.

# Preferences

LinkrUI allows you to set and change some default LinkrUI settings in the Preferences window. To open Preferences, click on the “hamburger” icon ≡ in the upper right and select the **Preferences** option from the drop down list menu.

Preferences window includes the following:

- Thumbnail size
- Transparency Grid
- Search
- Local Asset Cache Purge Interval
- Local Asset Cache Folder
- Check Remote Link Status
- Link Updates
- Show Import Options
- Default Preferences

# Preferences

## Thumbnail size



110

## Search

- Global
- Context sensitive

## Local Asset Cache Folder

C:/Users/Admin/Documents

Choose

Clear Cache

## Local Asset Cache Purge Interval

- After a day
- After a week
- After a month
- Never

## Check Remote Link Status

Check Links in Background

- Every minute
- Every 2 minutes
- Every 5 minutes
- Every 10 minutes
- Every 30 minutes

## Link Updates

Download Links

- Auto update
- Prompt
- Do nothing

- Login
- Log out
- Asset Source

---

- Upload New Asset
- Uploads in Progress
- Preferences**
- Refresh Panel
- Reset Data

---

- Check Connections
- Logging

---

- About
- Contact Support

Default Preferences

Close

## Thumbnail Size

By default, the LinkrUI asset's thumbnail size is 120. You can change the default size of asset thumbnails by dragging the slider

Figure: Default thumbnail size 120

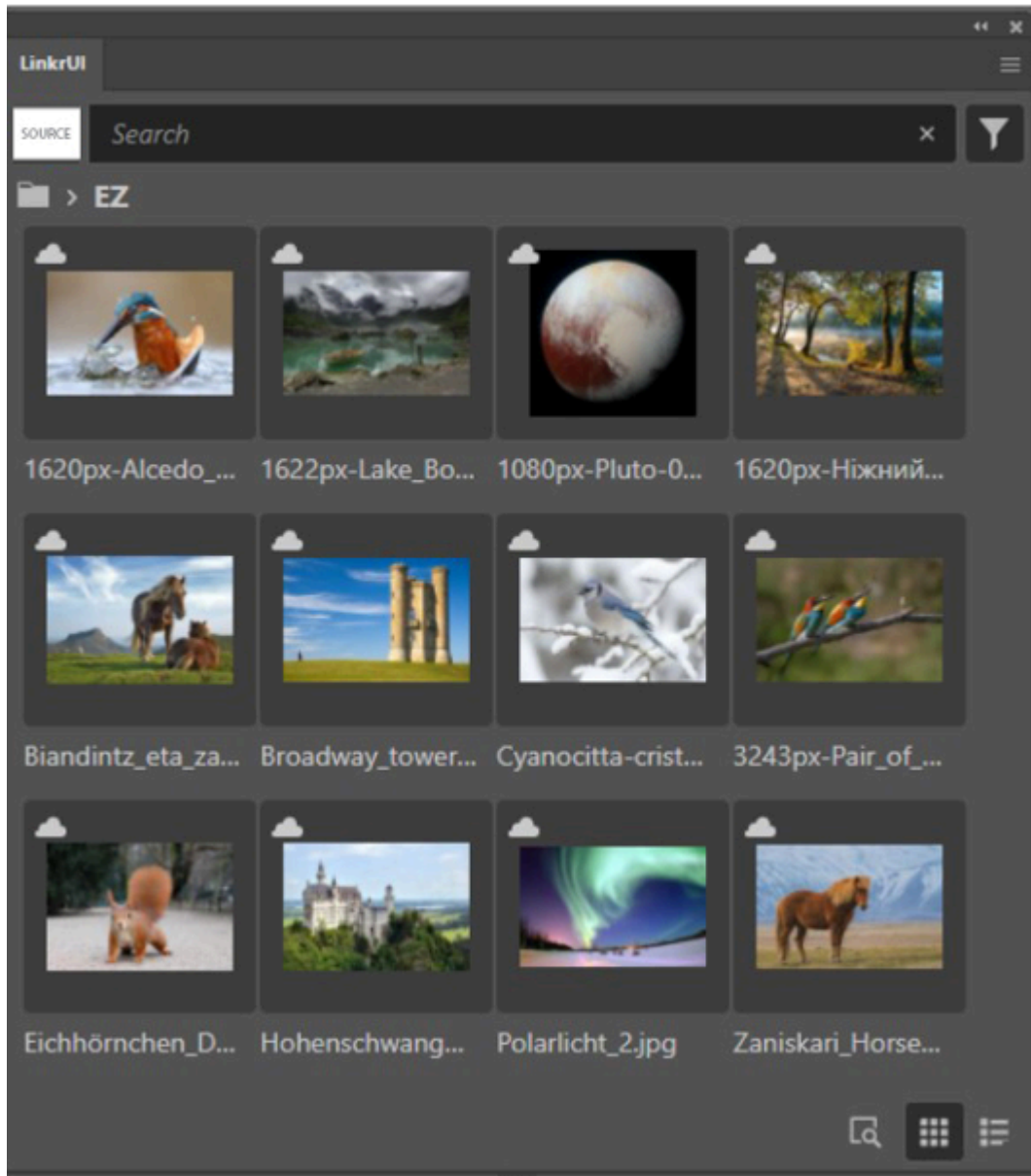
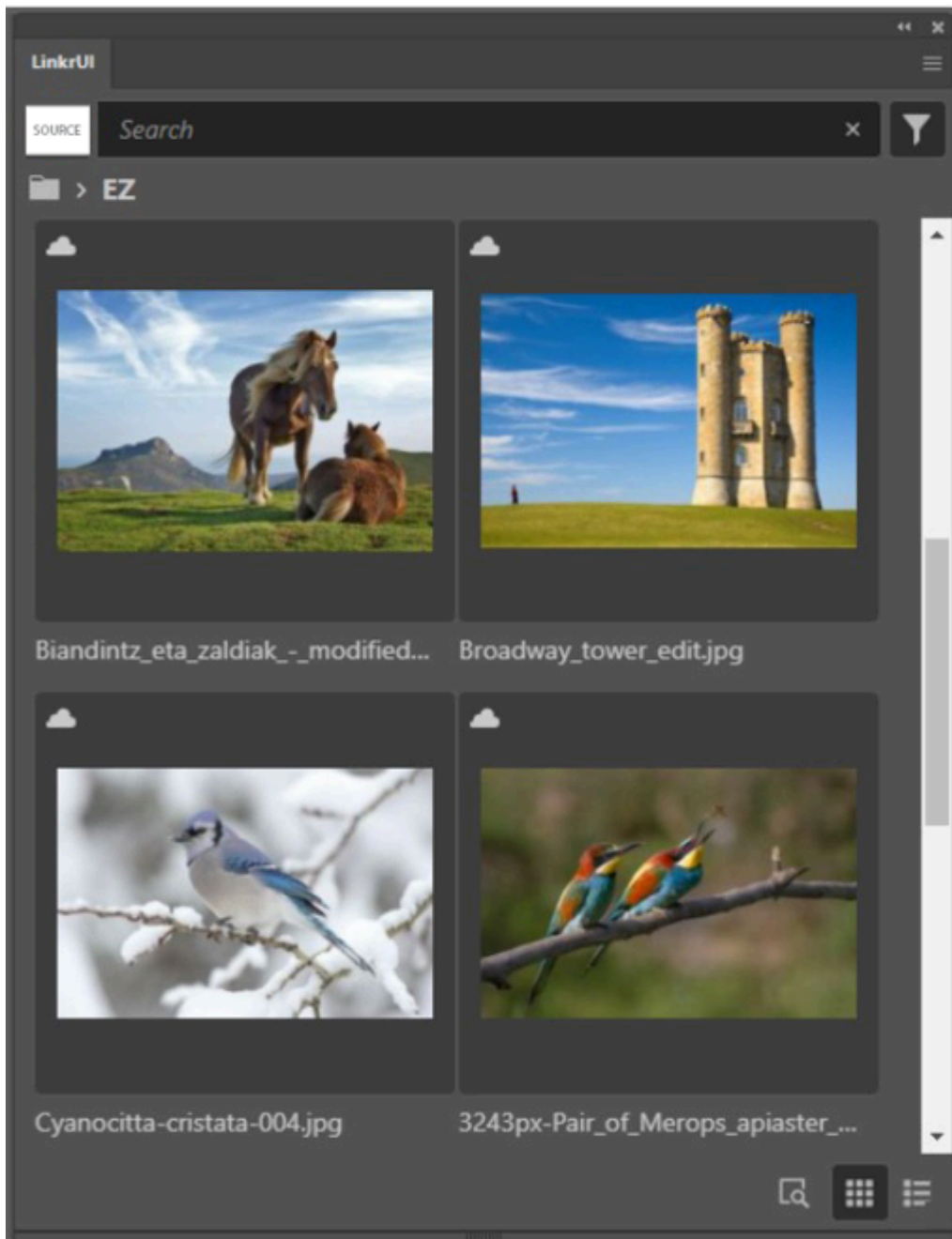
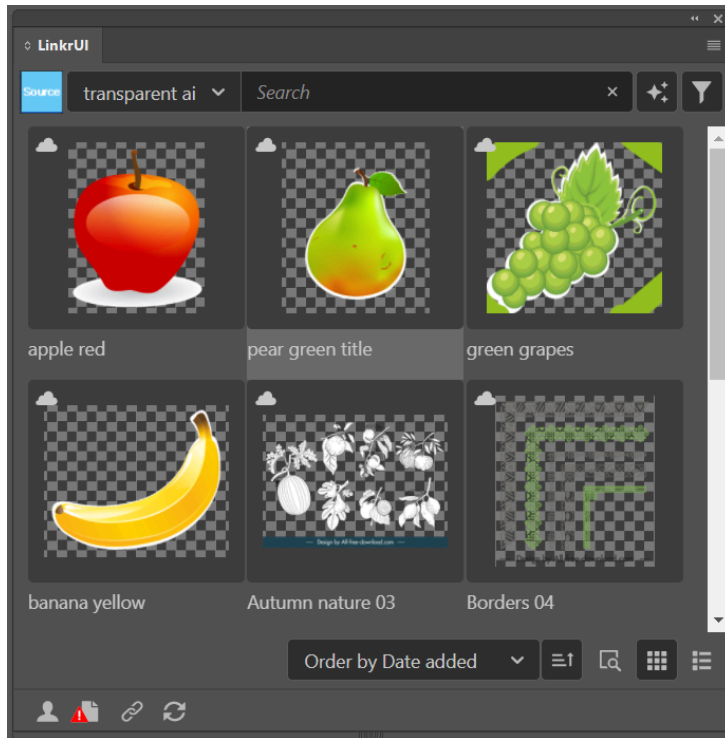


Figure: Custom thumbnail size



## Transparency Grid Toggle

The **Transparency Grid Toggle** option, located in **Preferences**, controls the display of a grid pattern on thumbnails of assets that have a transparent background. When enabled (it's off by default), this option displays a grid pattern on the thumbnails of any assets that have a transparent background.



# Search

By default, LinkrUI Search preferences is set to **Context sensitive**

You can change the LinkrUI default search setting to **Global**.

**i** NOTE

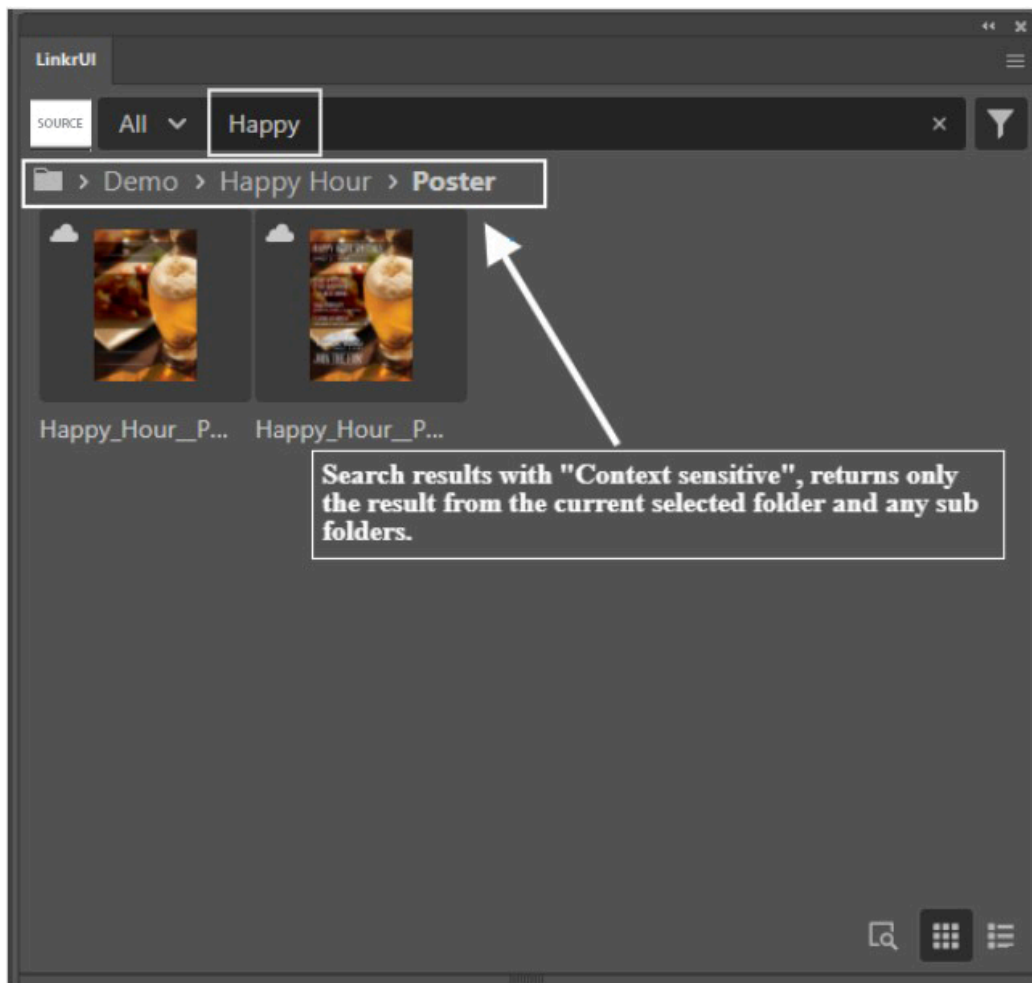
This feature is only visible for **hierarchical** DAMs and only affects search when in **grid view**.

**Context sensitive:**

Searching by **Context sensitive** means the search results are from the currently selected folder and any sub folders.

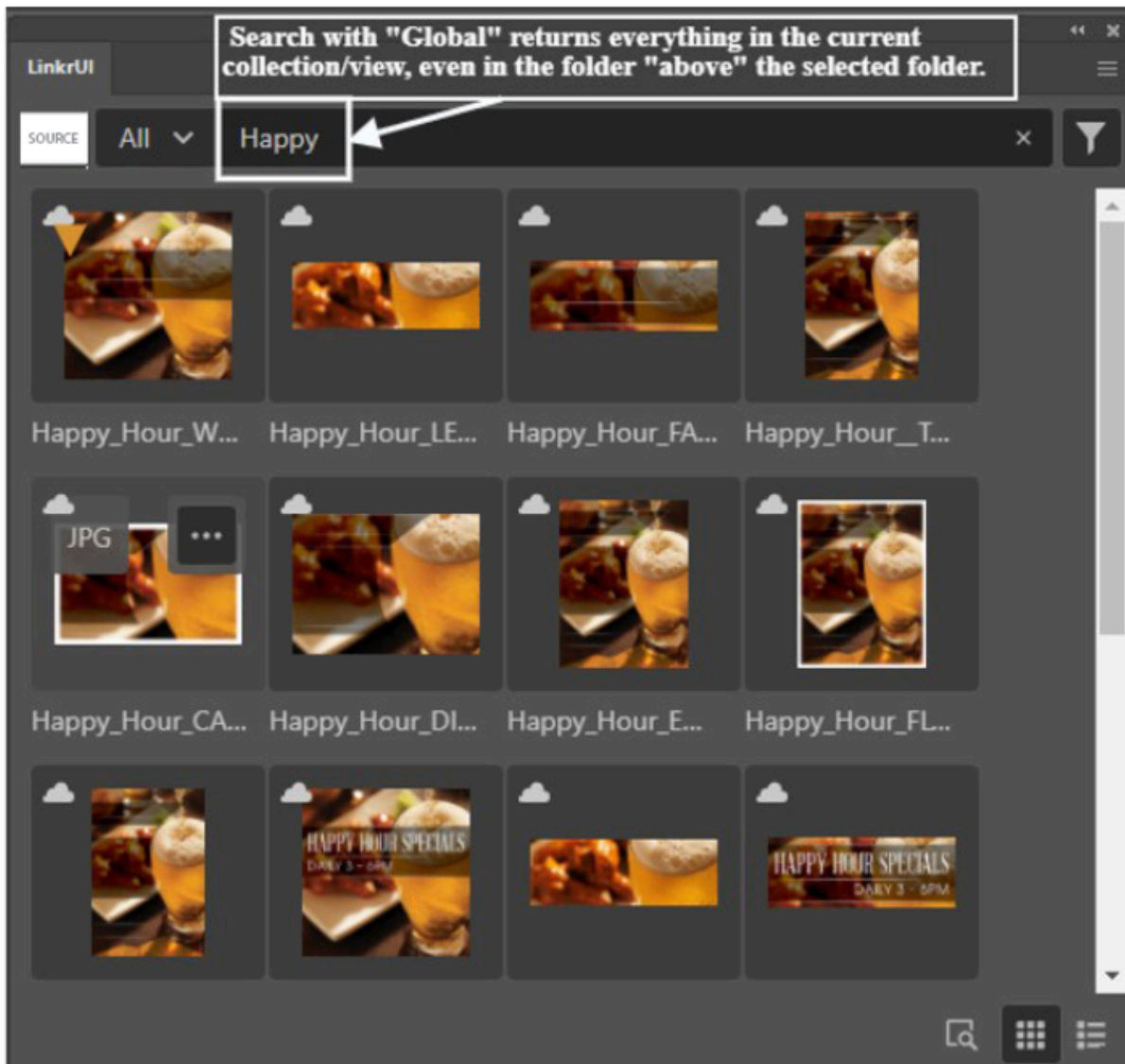
When you select a folder and then do a search when **Context sensitive** is selected, it only returns results from that folder and any subfolders

Figure: Search results with **Context sensitive**, returns only the result from the currently selected folder and any sub folders.



**Global:**

Searching by **Global** means searching within the currently selected view/collection. When you are in a folder and **Global** is selected, the search will return everything in the collection/view, even in the folder "above" the selected folder.



## Local Asset Cache Purge Interval

This setting allows you to set after how much time your cached assets will be cleared.

By default, LinkrUI Local Asset Cache Purge Interval is set to **Never**.

LinkrUI allows you to change it to one of the following options:

- After a day
- After a week
- After a month
- Never



### NOTE

Purging assets removes the local copy of your asset. It does not affect your assets saved to the DAM.

## Local Asset Cache Folder

By default, LinkrUI Local Asset Cache Folder is stored at C:\Users\\Documents

You can choose a different location for the LinkrUI cache folder by clicking the **Choose** button.

In addition, LinkrUI allows you to force clear the asset cache folder.

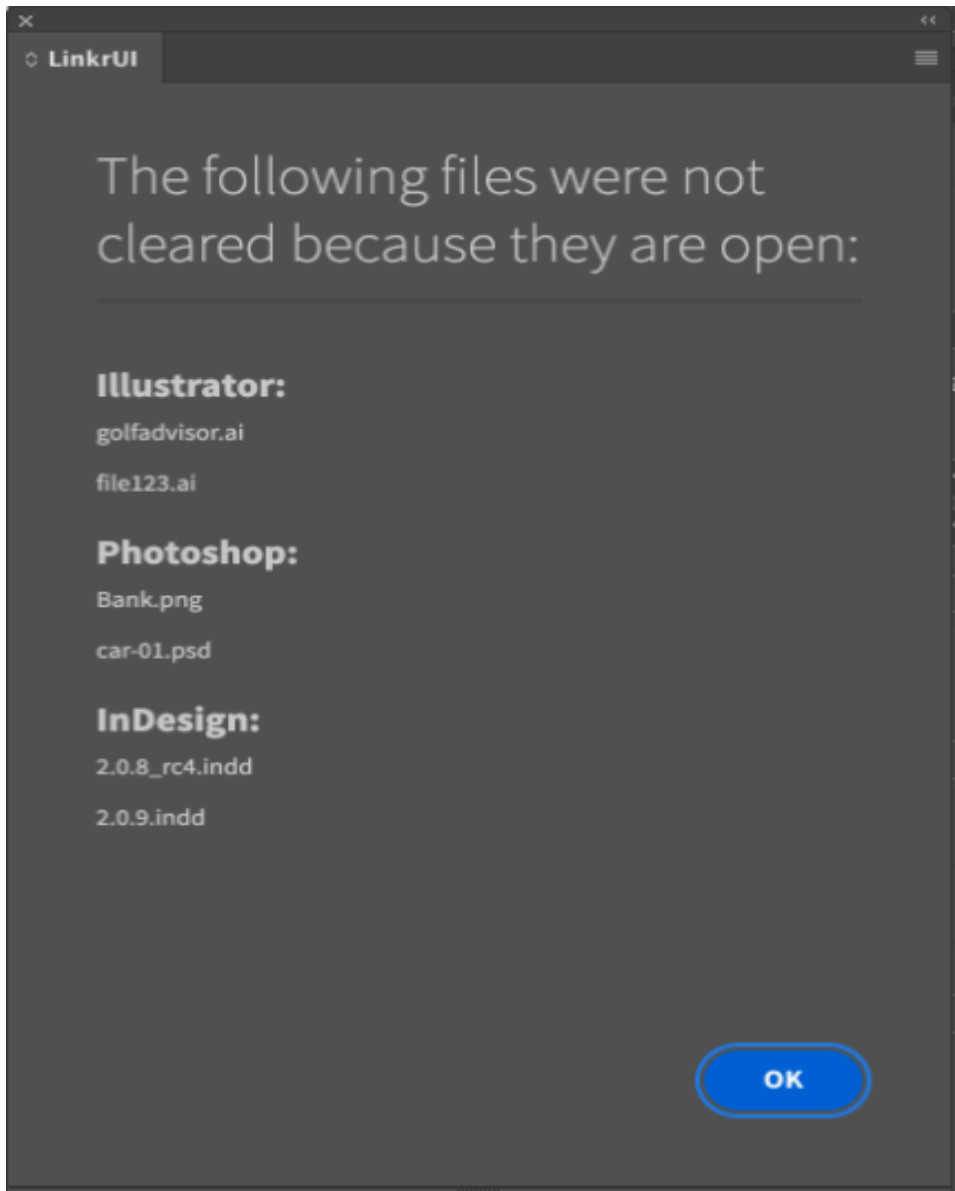
When clicking the **Clear Cache** button, the assets cached resources are immediately removed from your local device.



### NOTE

Clear cache only clears away assets that aren't open (in any app).

In case there are open assets, the below dialog opens with the list of assets that weren't cleared.



The following files were not cleared because they are open:

**Illustrator:**

golfadvisor.ai

file123.ai

**Photoshop:**

Bank.png

car-01.psd

**InDesign:**

2.0.8\_rc4.indd

2.0.9.indd

OK

## Link Updates

LinkrUI enables bi-directional syncing between DAM and InDesign/Photoshop/Illustrator/After Effect/PremierePro

### Download Links (toggle)

With the Download links toggle you can choose whether to download links or not. This toggle is also available in LinkrUI's **Links** dialog.

By default, LinkrUI **Link Updates** is set to **Auto update**

You can change the default setting to one of the following options

- Prompt
- Do nothing
- Auto Update

### Auto update

The **Auto Update** option allows an open or placed asset to automatically be updated if the asset is changed in the DAM, without notifying the user.

### Prompt

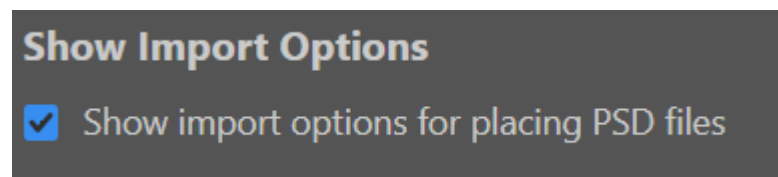
The **Prompt** option triggers a Link Update message when a placed asset gets updated in the DAM (see below). You can decide if you want to override your local copy with the DAM copy or stay with your local version.

*"<fileName> was updated. Do you want to relink to the new version?"*

### Do Nothing

The **Do Nothing** option, leaves the placed asset as is although the placed asset was updated in the DAM.

## Show Import Options



When you place a PSD file in InDesign and the "Show Import Options for Placing PSD Files" option is enabled (the default setting in LinkrUI), InDesign's "Import Options" dialog will appear. In this dialog, you can select which artboard or layers to place.

## Default Preferences

The **Default Preferences** button resets all user-defined settings to their default values.

## Flyout Menu

### Reset Data

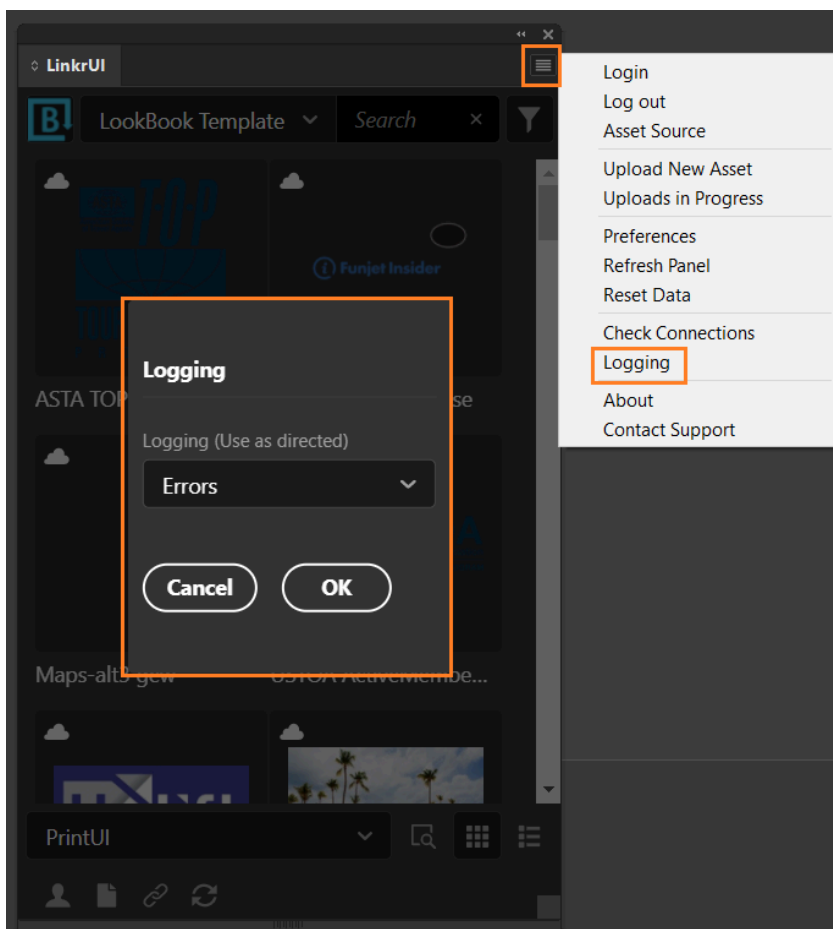
The **Reset Data** option from the flyout menu clears all previous logins and resets the preferences to their default values.

## Logging

This option allows you to configure the logging level: None, Errors, or Full.

To change the logging level, select Logging from the Flyout menu and choose your desired option.

By default the LinkrUI log file is saved to the cache folder which is usually in [username]\Documents\LinkrUI\Logging\Logs



## Saving App State

LinkrUI remembers your last state when you close the panel, allowing you to pick up right where you left off.

## How to Uninstall the LinkrUI Connector

### On MacOS

To fully uninstall LinkrUI, manually delete the following three directories from your system:

- **Extension:** /Library/Application Support/Adobe/CEP/extensions/LinkrUI
- **Preferences:** ~/Library/Application Support/com.printui/LinkrUI
- **Cache:** ~/Documents/LinkrUI

### On Windows:

1. **Remove the Application:** Go to Windows Settings → Apps → Installed Apps (or Add/Remove Programs). Locate and Uninstall LinkrUI.
2. **Delete Files:** Manually delete the following directories:
  - **Preferences:** C:\Users\\AppData\Roaming\com.printui\LinkrUI
  - **Cache:** C:\Users\\Documents\LinkrUI

# Troubleshooting

## No Thumbnails

If thumbnails aren't loading, this often indicates a network connection problem.

### Troubleshooting Steps:

1. **Check Connections:** From the LinkrUI flyout menu (located at the top right), select "Check Connections" This will show if there are issues connecting to necessary domains.
  2. **Whitelist Domains:** If there are issues connecting to one or more domains, you or your IT department need to whitelist all the listed domains in your firewall.
- 

## Place/Open/Upload Assets Fails

If placing or opening assets fails with the message "`<asset name> could not be downloaded.` Please check your network connections.", it could be due to:

1. **Network Connection Issue:** From the LinkrUI flyout menu (located at the top right), select "Check Connections" This will show if there are issues connecting to necessary domains. If there are issues connecting to one or more domains, you or your IT department need to **whitelist** all the listed domains in your firewall, without SSL inspection for these domains.
2. **Cache Folder on Network Drive:** LinkrUI may have issues if its local cache folder is located on a network drive (e.g., `\SharedDrive\OneDrive\Google Drive`).

### Troubleshooting Steps:

- **Change Cache Location:** In the LinkrUI Preferences dialog, set the cache folder to a location on your local disk that is *not* within a cloud-synced folder like OneDrive or GoogleDrive. The default location is usually within your "Documents" folder.
- 

## Assets Fail to Upload

If assets fail to upload with the message: "`unable to get local issuer certificate`"

**Explanation:** This error arises from the built-in Node.js instance when your local computer's certificate authority is not recognized. This is often caused by cyber-security software installing its own unrecognized certificate authority.

### Troubleshooting Steps:

- **Contact IT:** Please consult your IT department to address this certificate recognition issue.
- 

## LinkrUI Not Launched - Empty Panel

If LinkrUI appears as an empty panel:

### Troubleshooting Steps:

1. **Reset LinkrUI:** Open the flyout menu in the LinkrUI panel and select "Reset." Then, restart your Adobe application.
  2. **Reinstall LinkrUI:** If resetting doesn't work, try uninstalling and then reinstalling LinkrUI.
  3. **Delete savedData.bin:** If the issue persists, try deleting the `savedData.bin` file located in the following directory:  
For Mac: `~/Library/Application Support/com.printui/LinkrUI/`  
For Windows: `C:\Users\Admin\AppData\Roaming\com.printui\LinkrUI`
- 

## LinkrUI Missing in Photoshop (macOS)

If you don't see the **Extensions** option in the Photoshop menu, you might need to run Photoshop using Rosetta.

### Troubleshooting Steps:

**Run with Rosetta:** Enable the "Open using Rosetta" option in the Photoshop application's info page. You can find additional instructions [here](#).